

Portfolio



VISION COUPE CONCEPT

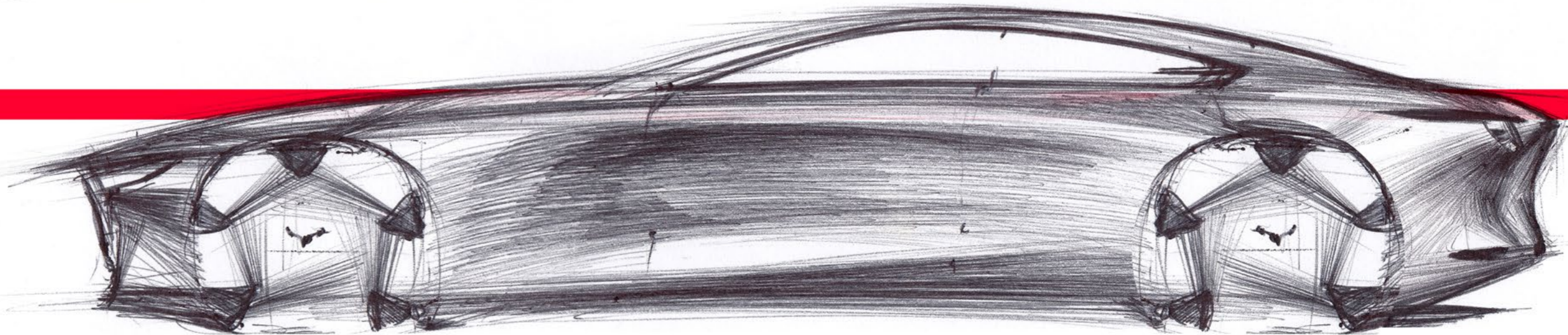
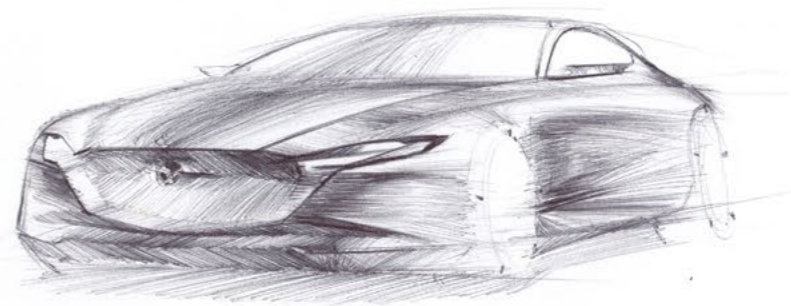
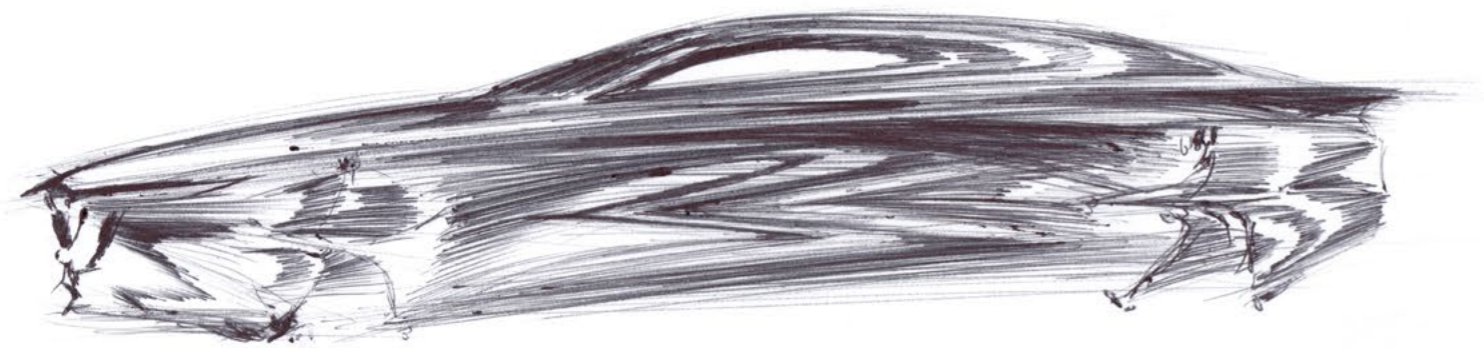
Une promesse faite par Mazda pour sa vision de l'automobile premium. Ma mission étant de collaborer avec la team dans les thèmes design extérieurs, les proportions, en terminant par la finesse des détails.

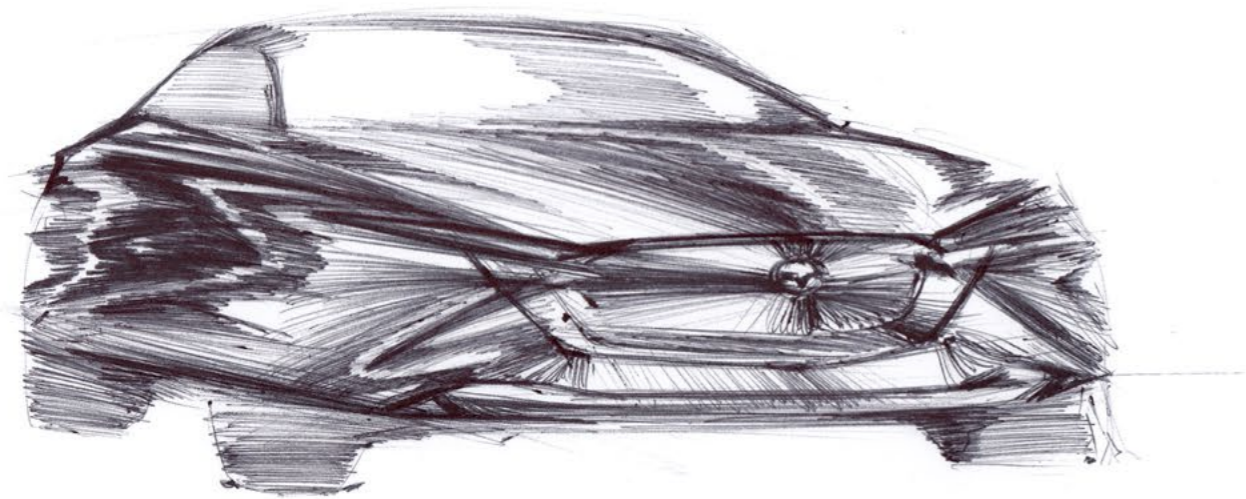
A promess made in Mazda which showcase the brand premium philosophy. I was asked to collaborate with the design team for exterior them, proportions and at the end parts details.

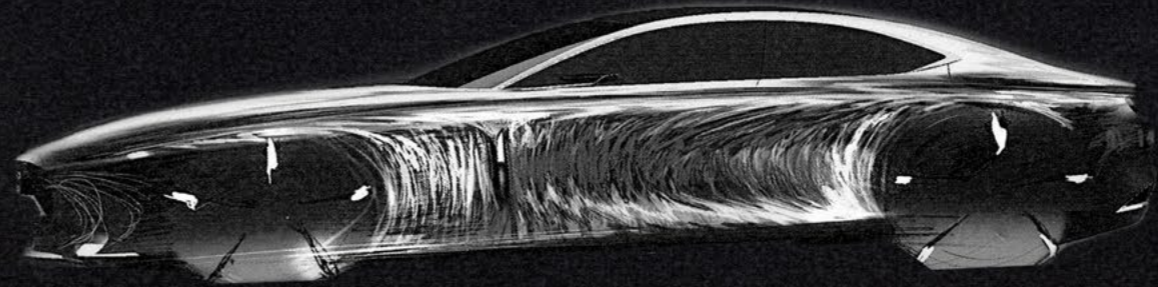
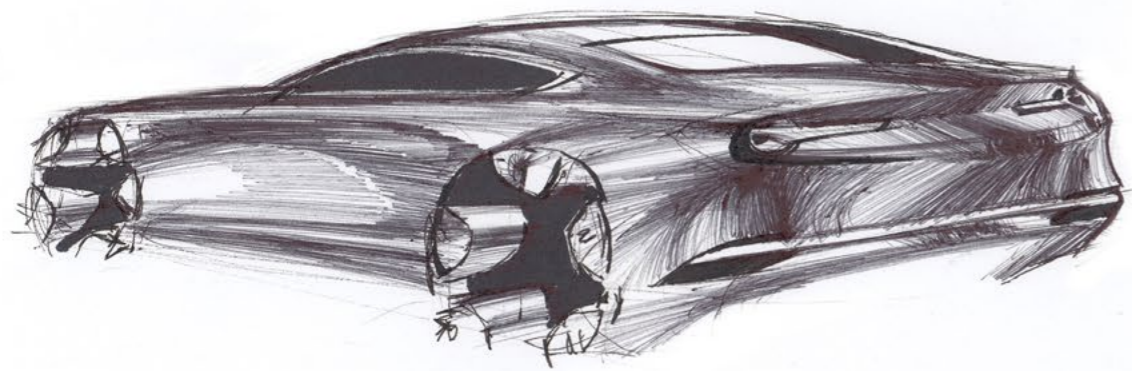


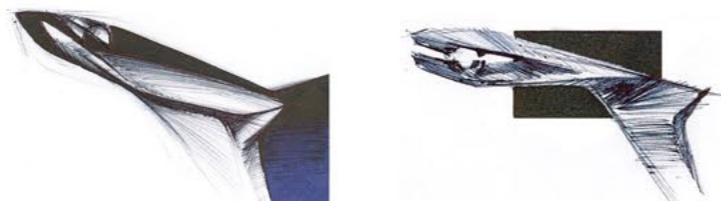
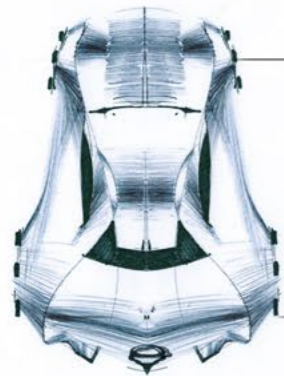






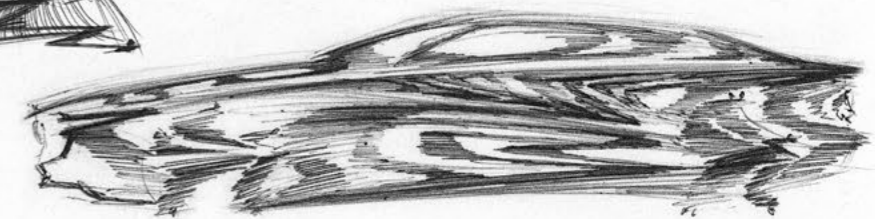




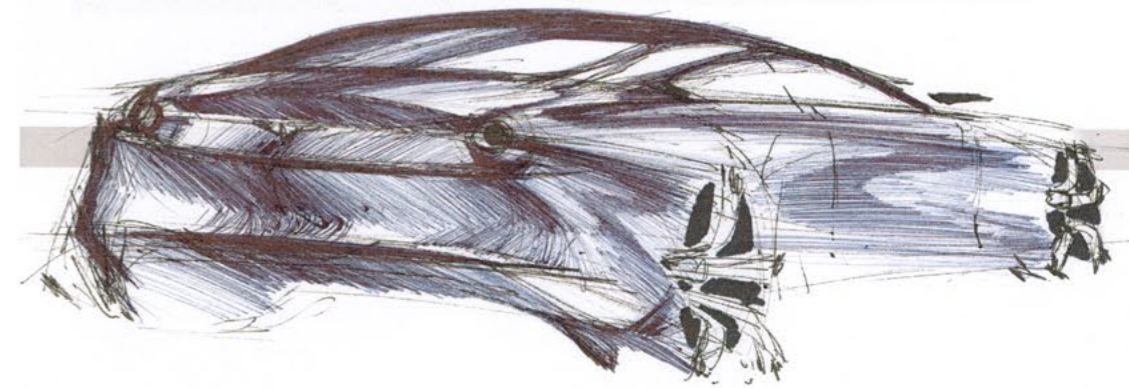
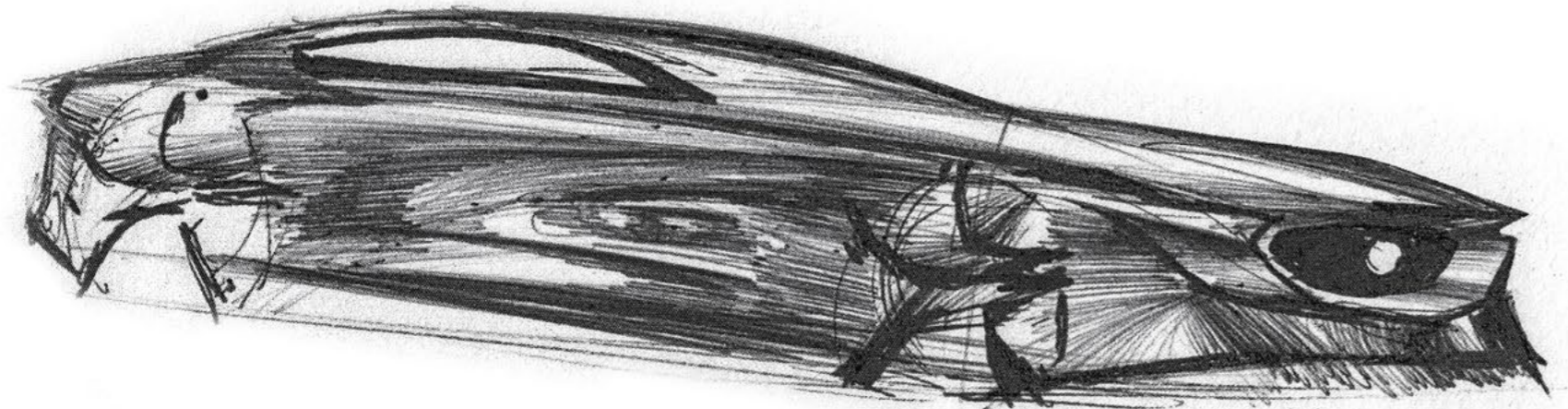


«Signature details - Machine feeling»

«Dessin illustrant le mouvement»



«Movement sketches»



CONFIDENTIEL
CONFIDENTIEL



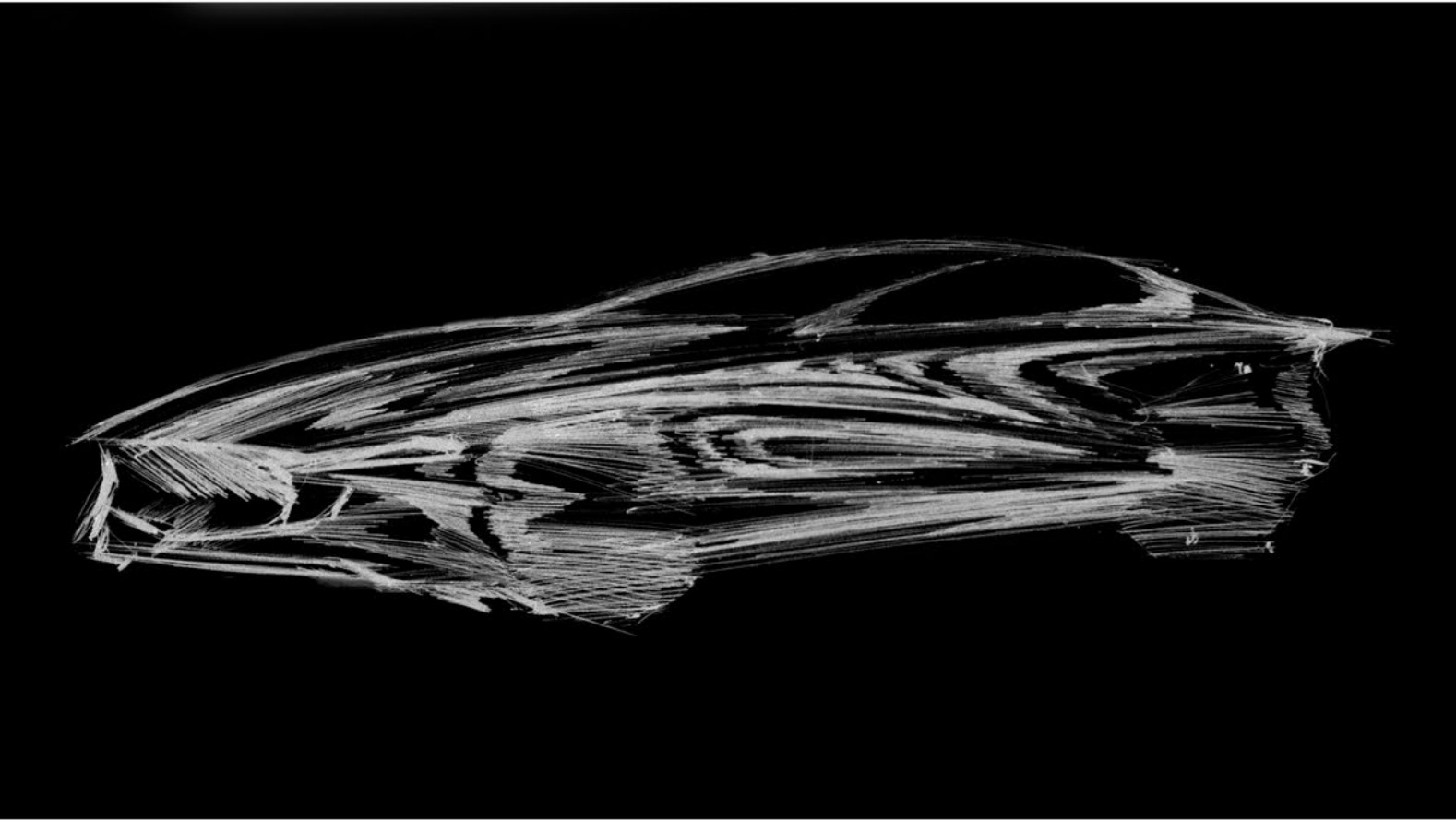
1.4 Clay
1.1 Clay
Alias Data

CONFIDENTIEL
CONFIDENTIEL

CONFIDENTIEL
CONFIDENTIEL



 VISION COUPE



«LE DIABLE SE
CACHE DANS
LES DETAILS»

L'idée maitresse du design des détails comme cette jante de 21 pouces est le «fabriqué-mains» tout en respectant la machine utilisée pour aider l'homme dans cette quête.

The idea behind all details like this 21 inches wheels is to reach the «hand-made» feeling as well as at the same time to respect the machine used to achieve that.

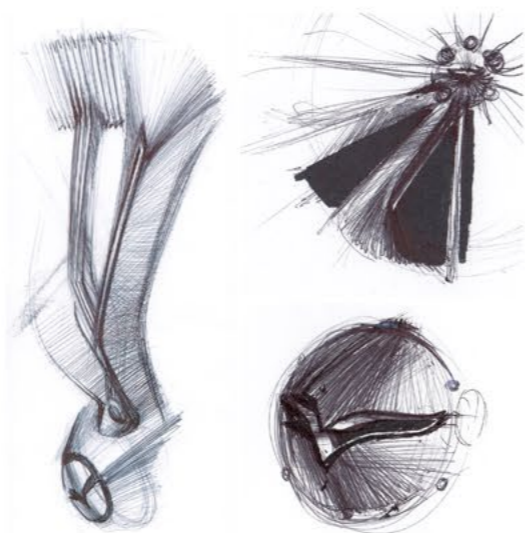
«THE DEVIL IS
IN THE DETAILS»





Un nouveau traitement
de surface par réflexion
lumineuse «Slice metal»

*A new surface treatment
by reflexion «Slice Metal»*



«Key Sketch»



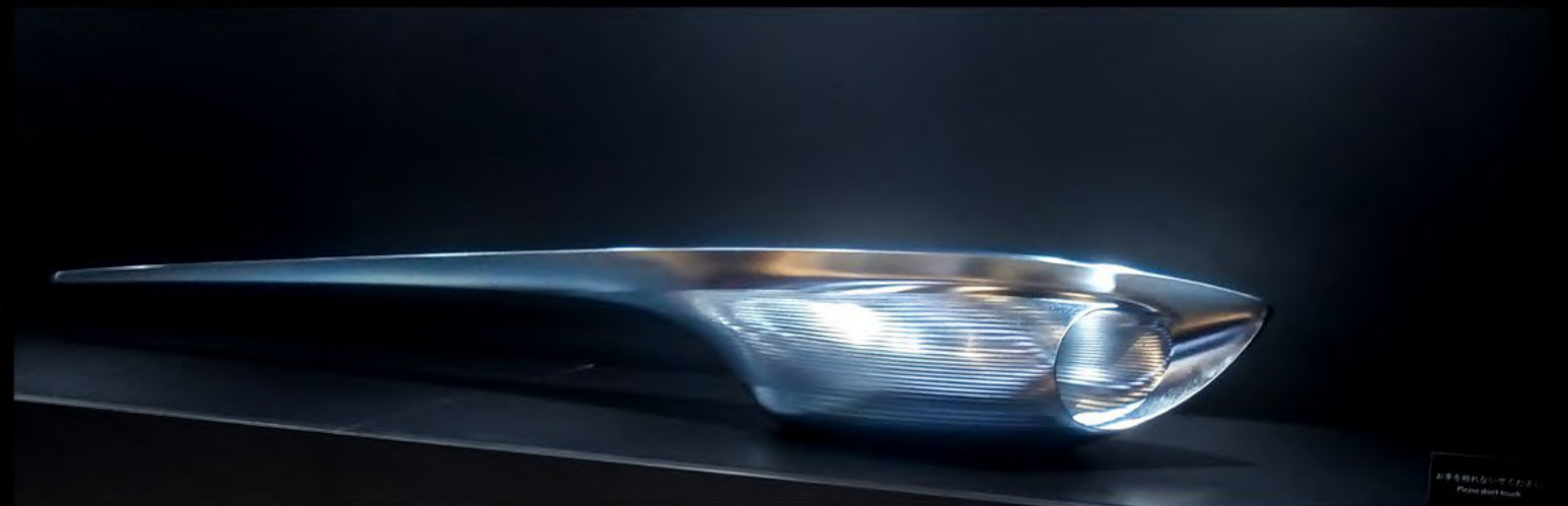
 VISION COUPE



ART PIECE SCULPTURE

Developpée en parrallèle du concept car Vision Coupe, cette sculpture joue avec nos sens, remet en question notre perception du métal dans une forme dynamique.

This sculpture has been created in parallel with the Vision Coupe. The goal was to design a new interpretation of the metal encapsulated in a pure dynamic shape.



EXPLORATION



INTROSPECTION

LIMIT BETWEEN ELEMENT



Emile Nolde

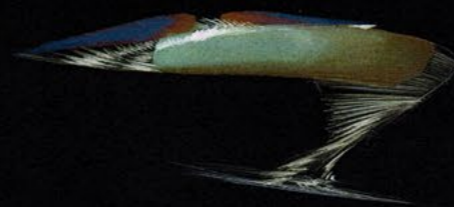


TWO TEMPORALITY

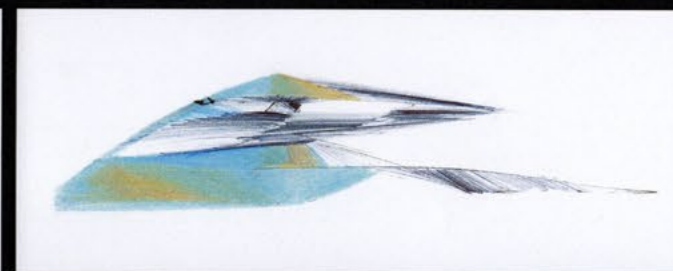
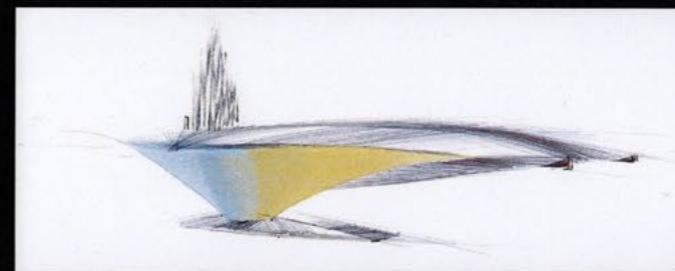
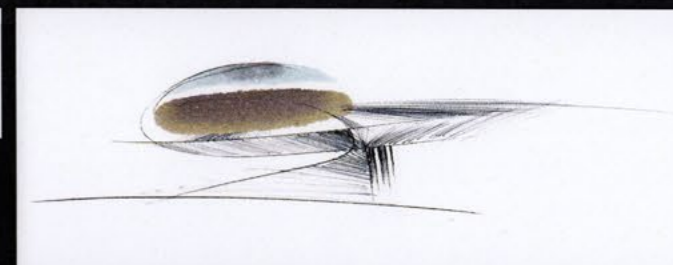


Hiroshi Yoshida

SKETCHES



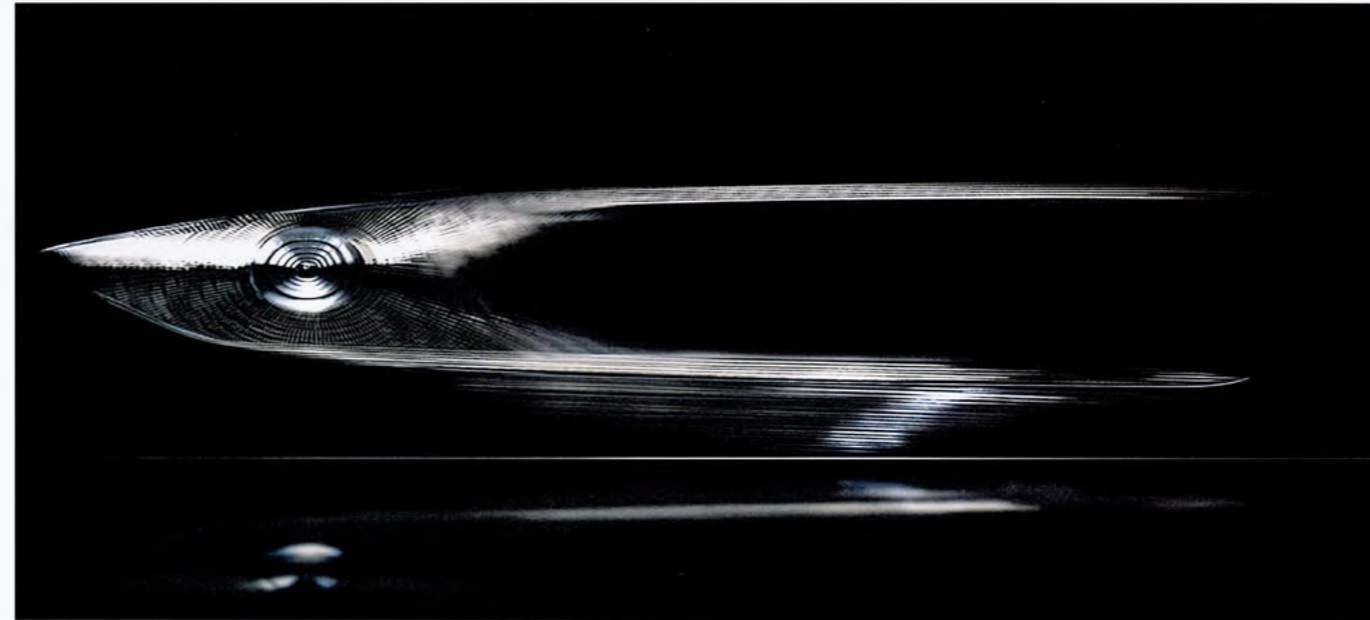
MIXED MATERIALS



ART PIECE



The idea behind those clay sculpture is a mix between architecture, lighting reflexion and a metallic feel.

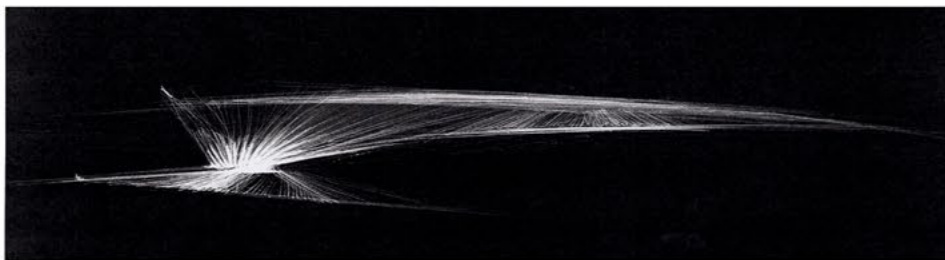


Le but étant de créer des sculptures en clay mixant architecture, effet de lumière et aspect métallique.



ART PIECE

Dessin
Drawing



Rendu
Redering



Sculpture
Clay 1.1



Finalisation 3D Alias sur
base de ce dernier rendu

*Final 3D Alias based on
this latest PS rendering*





お手を触れないでください
Please don't touch.

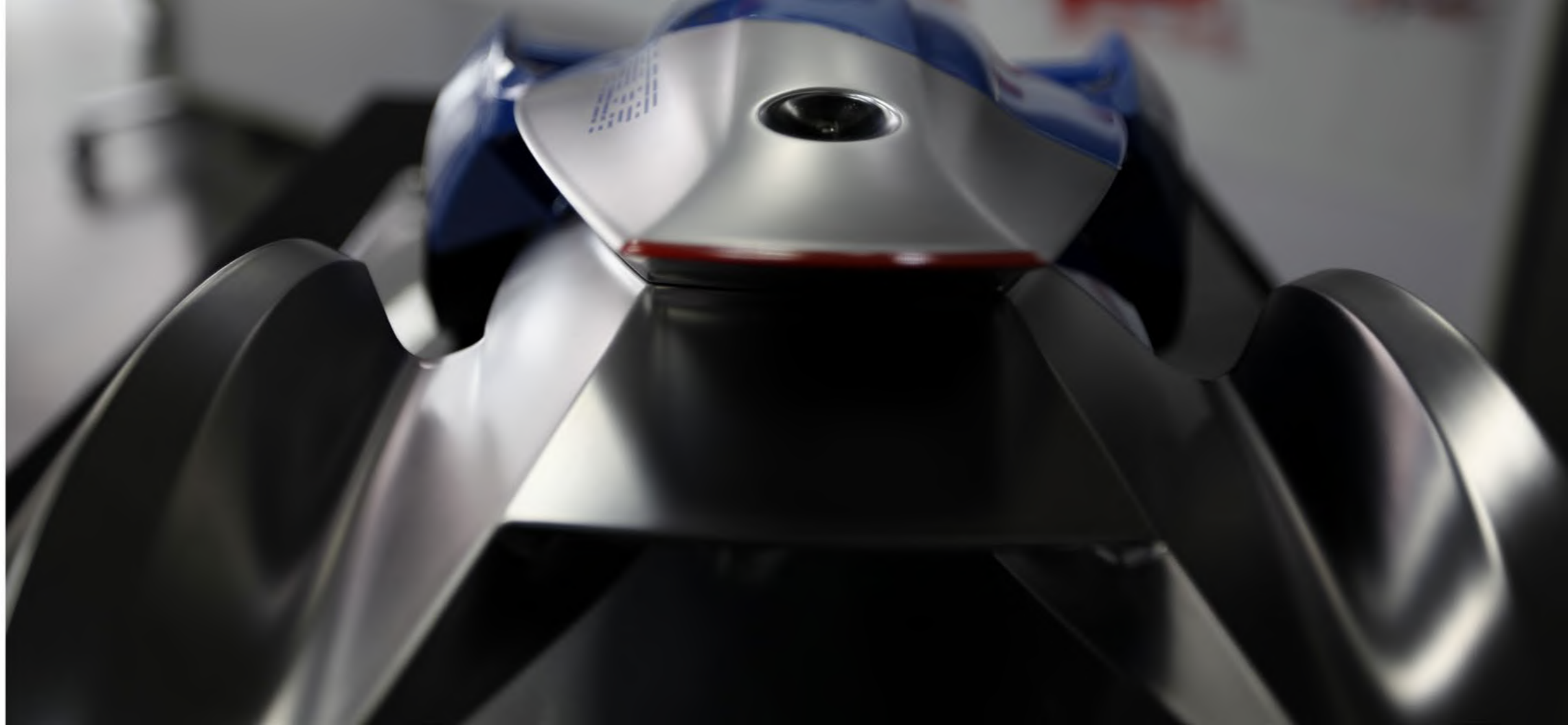


MARS RACER

Concept Car

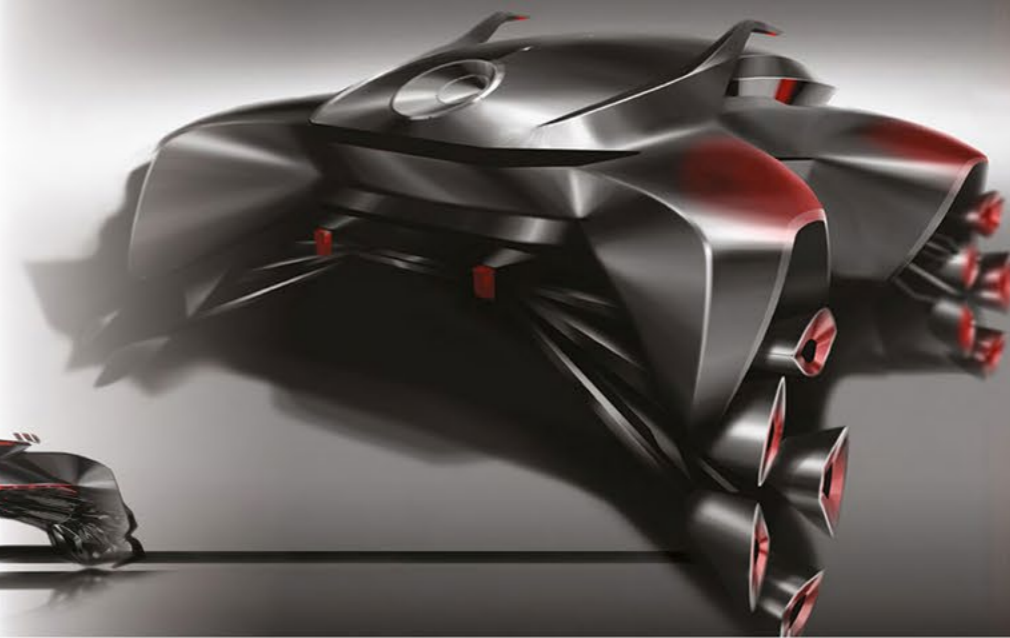
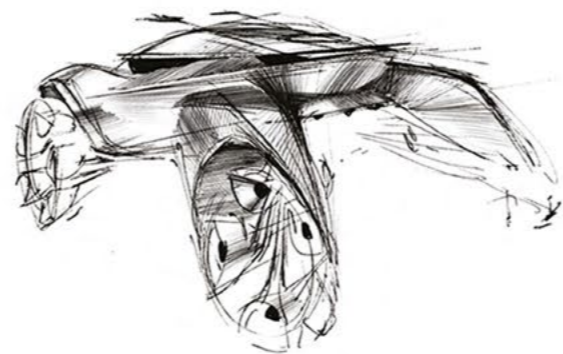
Un prototype de course pour la planète Mars, prêt à défier les lois de la gravité Martienne et à s'adapter à tout types de terrains tel le Mont Olympus.

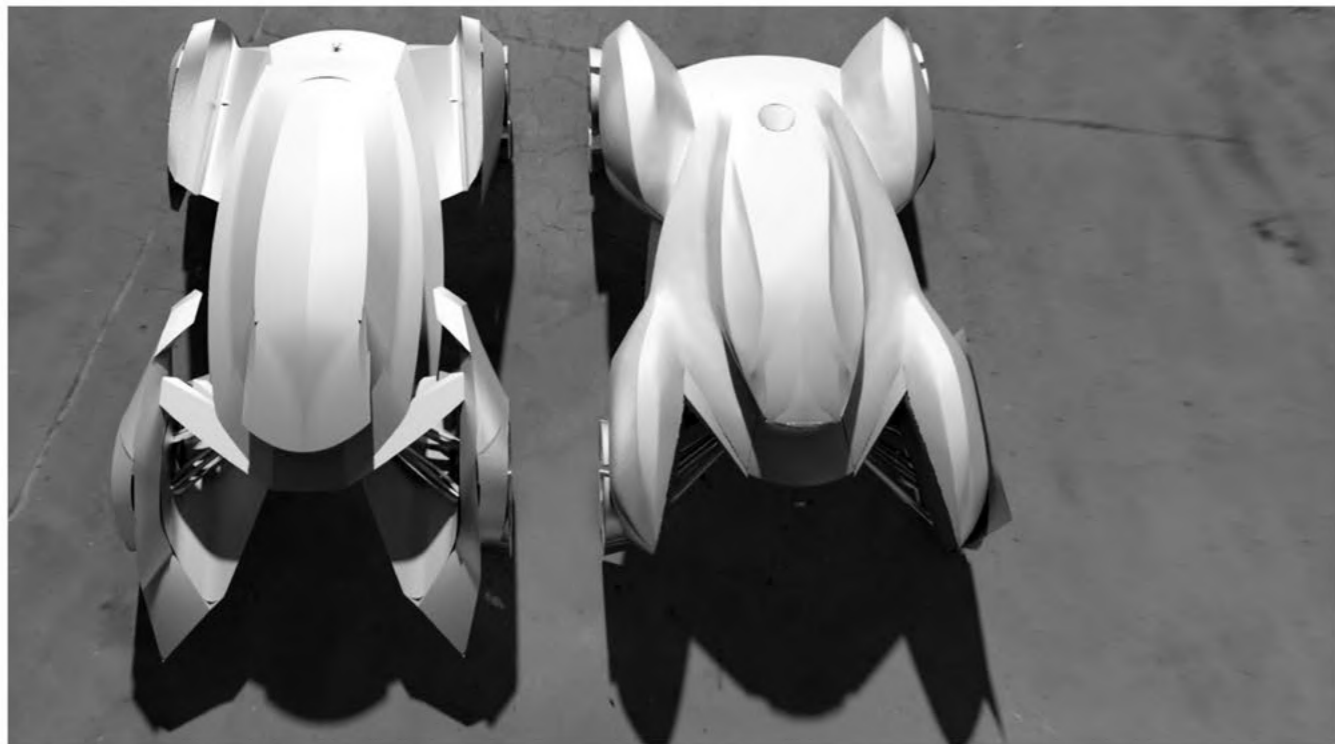
A Race Prototype made for Mars. Ready to defy the Mars planet gravity and adapt itself to all ground like climbing the Olympus Mountain.



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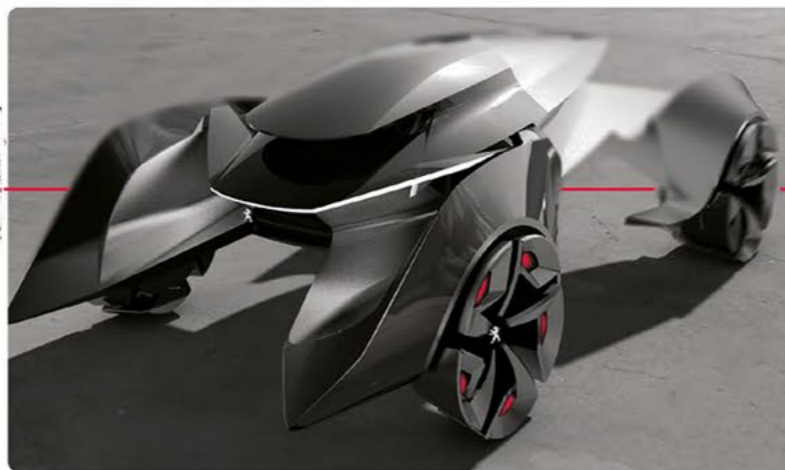
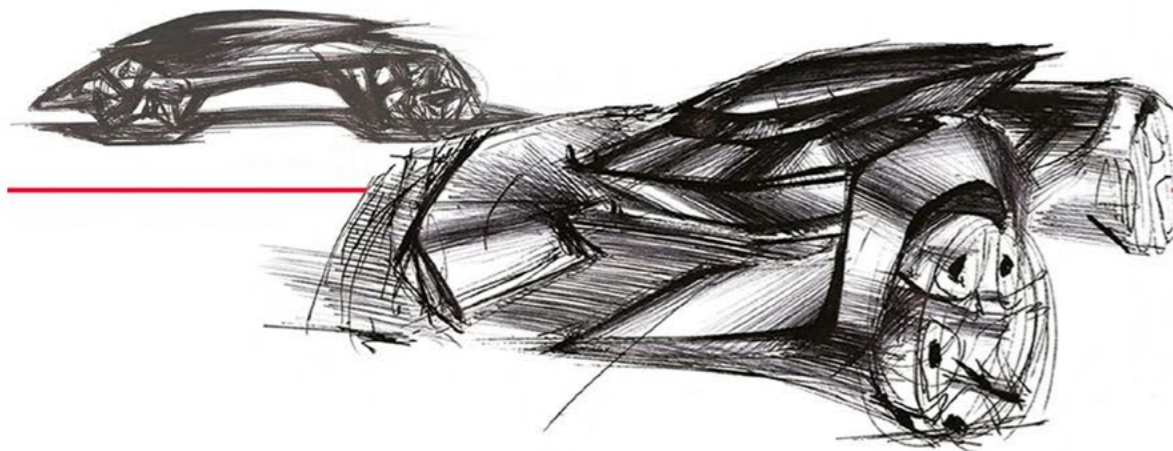
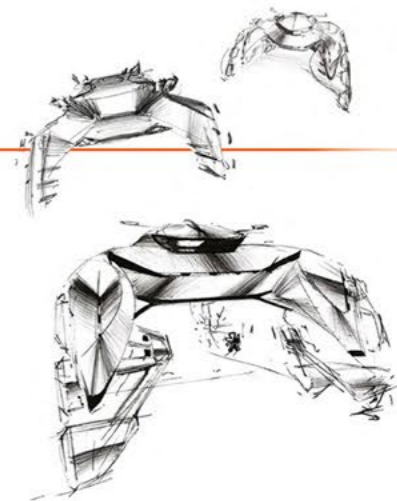
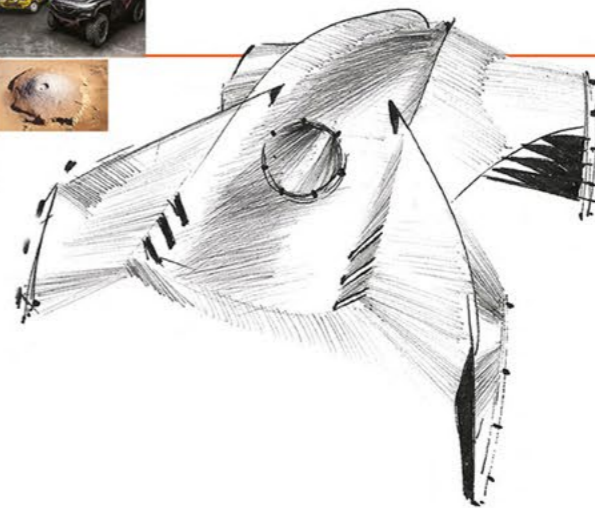
A Race Prototype made for Mars. Ready to defy the Mars planet gravity and adapting to all terrain like the Olympus Mountain.



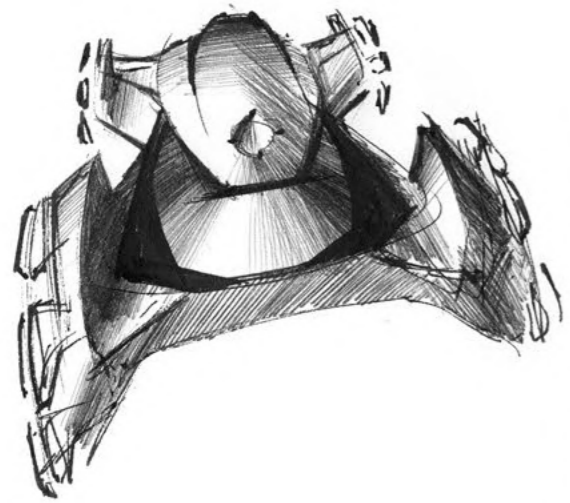




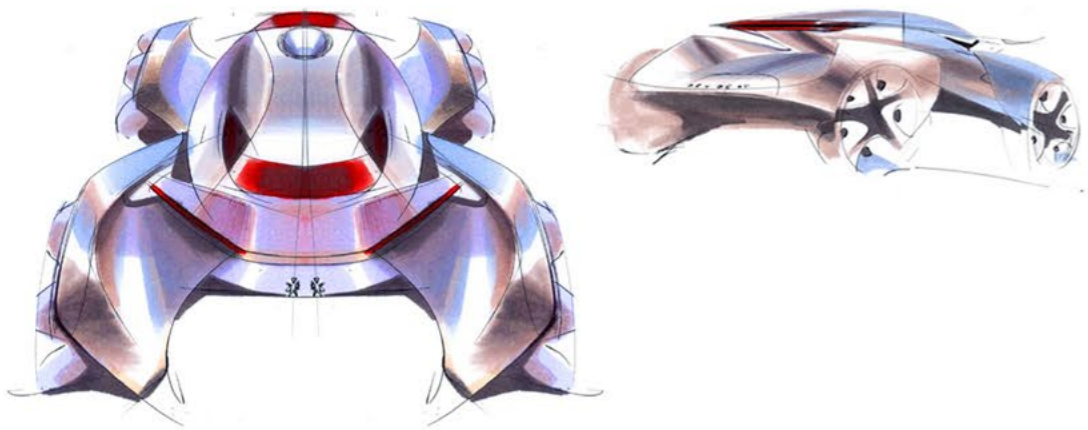
Mars Racer
by PEUGEOT



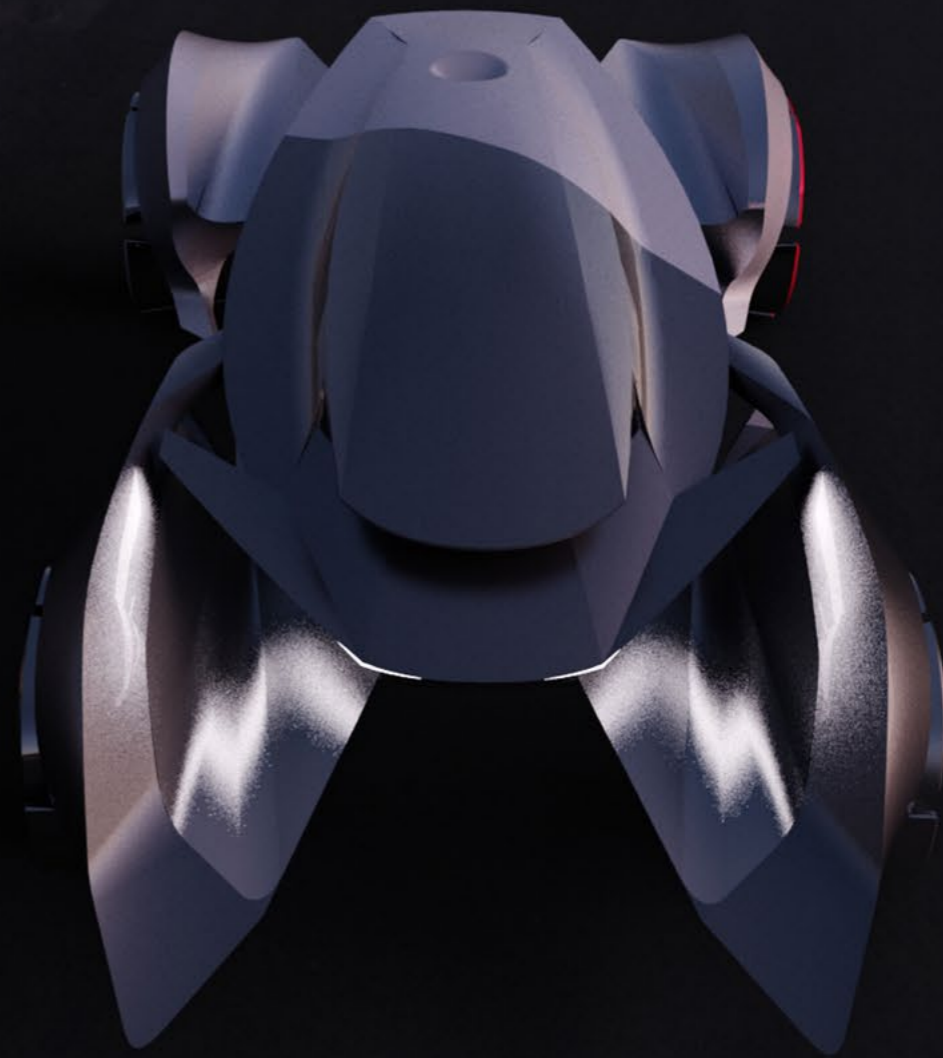
The chosen proposal is a mix between a LMP1 and the famous Dakar 4x4 by Peugeot to reach high speed and overcome Mars relief.



Entre les premières esquisses
et la 3d finale développée sur
Alias, l'aspect bestiale de ce
Mars Racer reste intacte.



*From the initial sketches to
the Alias 3d data I wanted
to preserve the beast feeling
for this vehicle.*





Hard Model



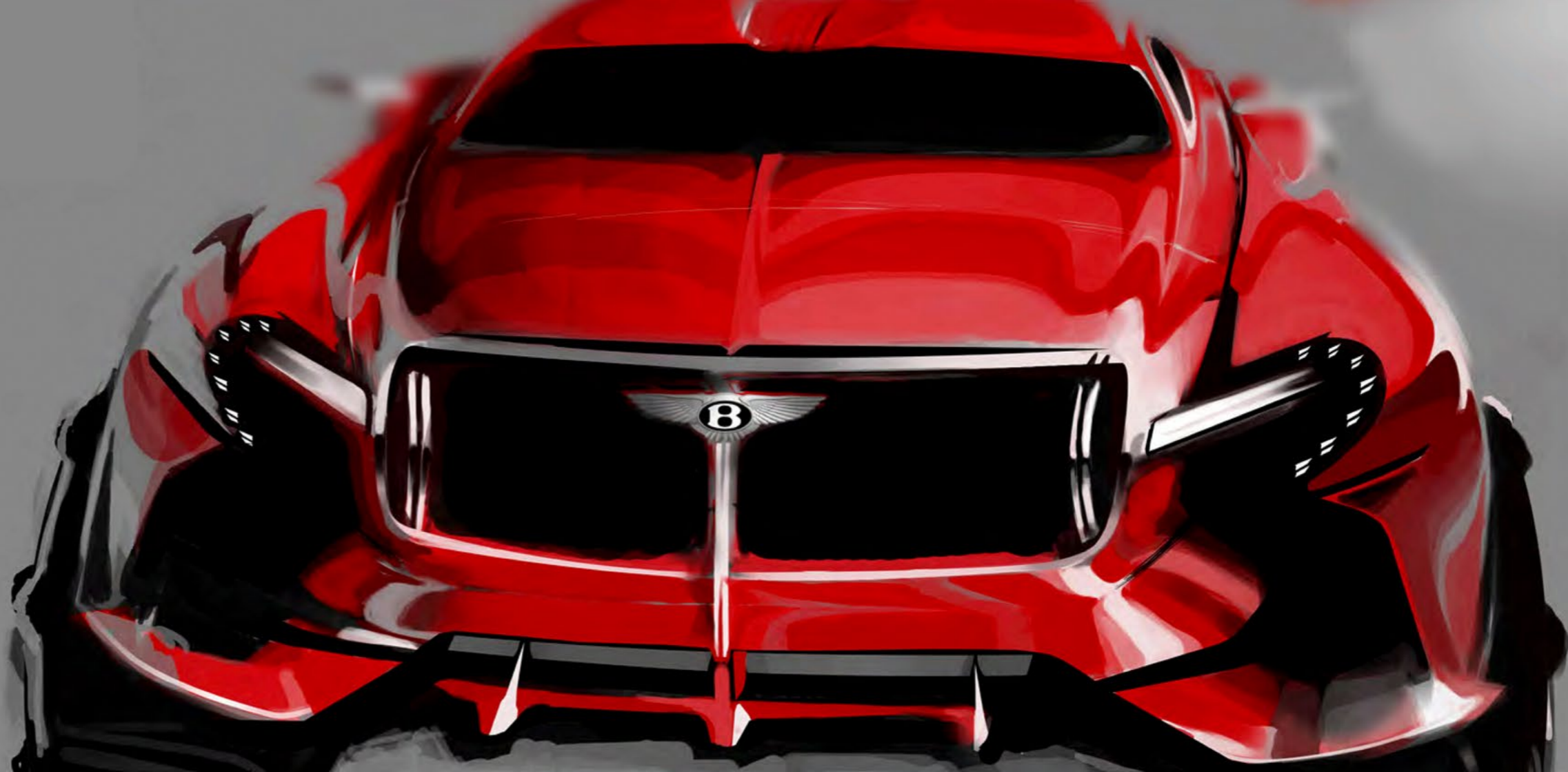


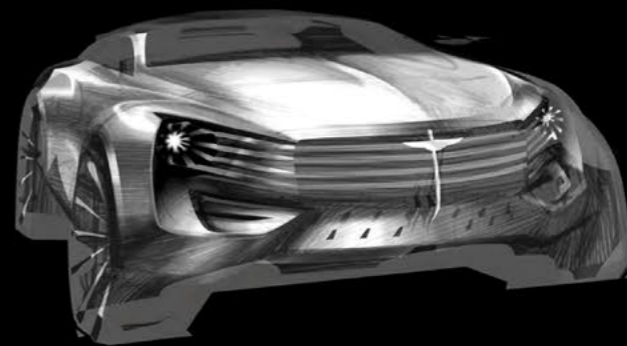
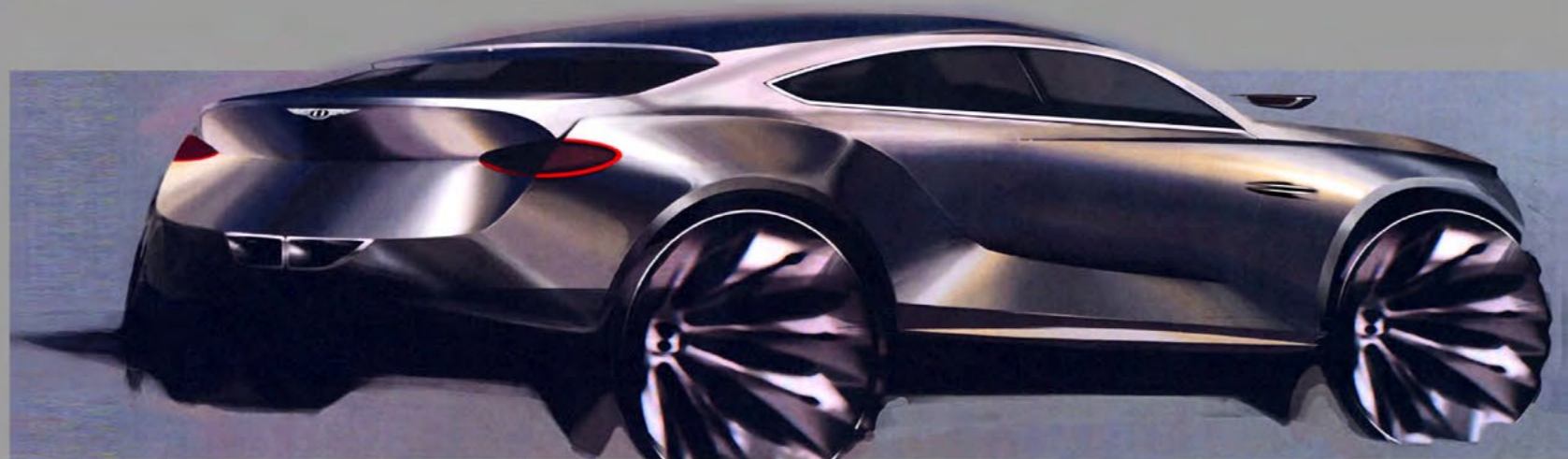
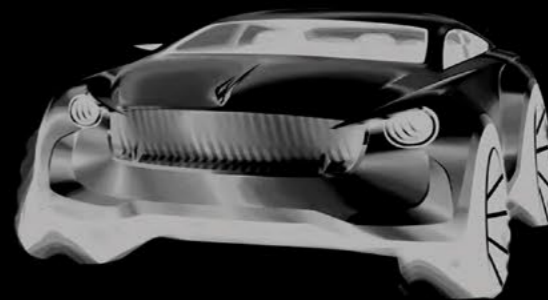
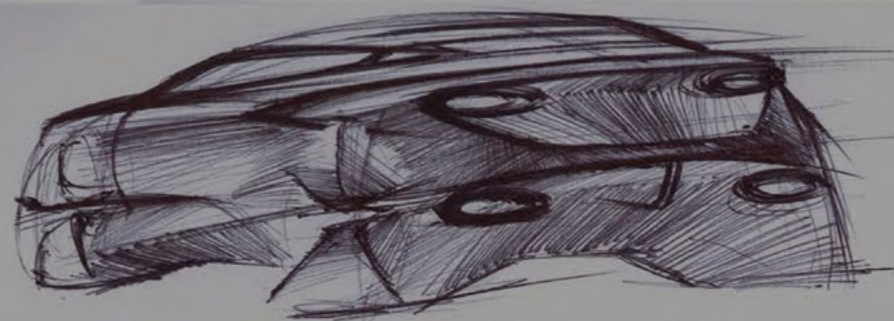
S.U.V

COUPE CONCEPT

Mixer deux mondes, deux approches si différentes tel un S.U.V. et des lignes de berline coupé, tel à été le sujet de ce projet. Sans oublier de garder les codes esthétiques si cher à Bentley.

A mix from two worlds, two approach really different like an S.U.V. and a Coupe silhouette. This was the project subject. Without forgetting Bentley's historical D.N.A.





BENTLEY DESIGN



MINDTAUR



SUV COUPE









NUALO

Interior Concept

Ferrari m'a proposé un sujet de design intérieur autour de la légèreté, de la sportivité et du luxe.

The task in this concept is to create an interior which reflect all the core value of Ferrari : sport, light and luxury





Ferrari Nualo

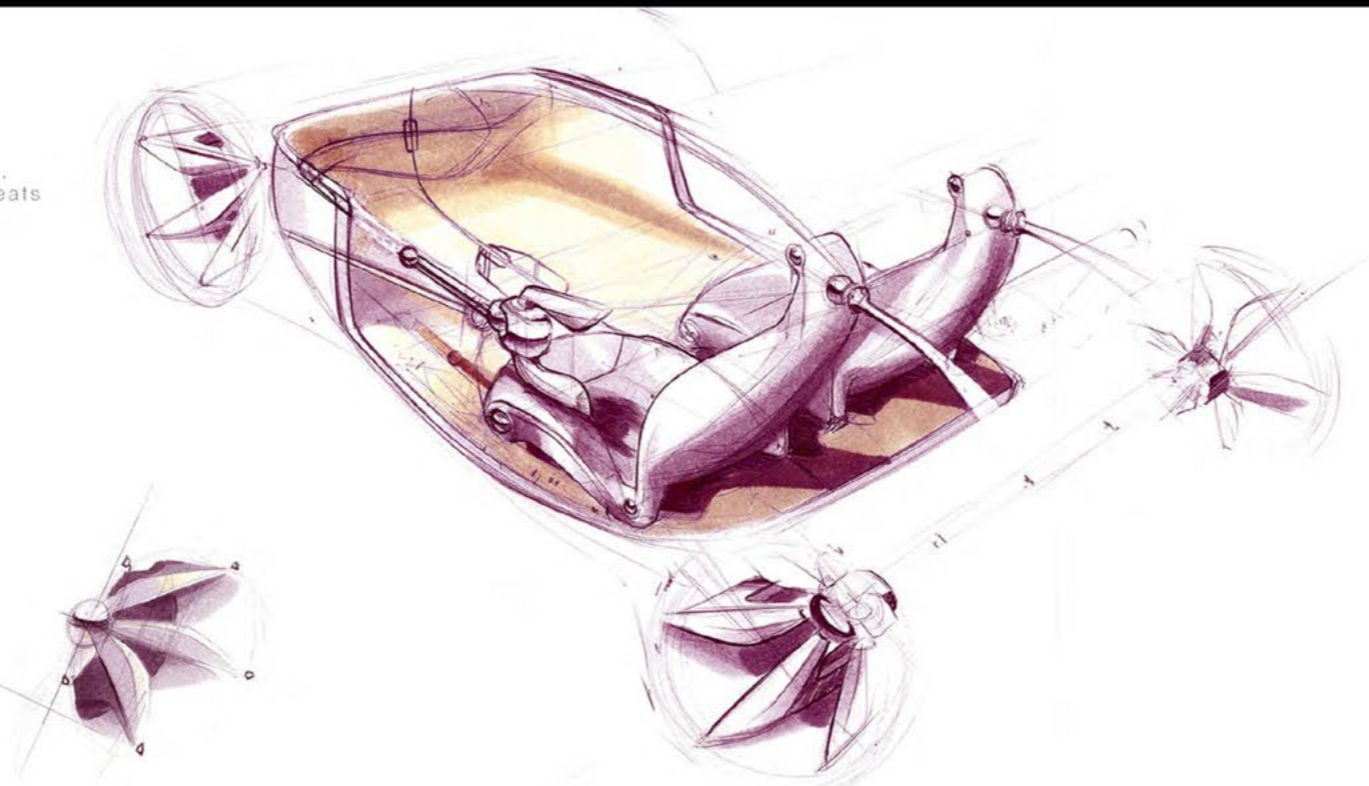
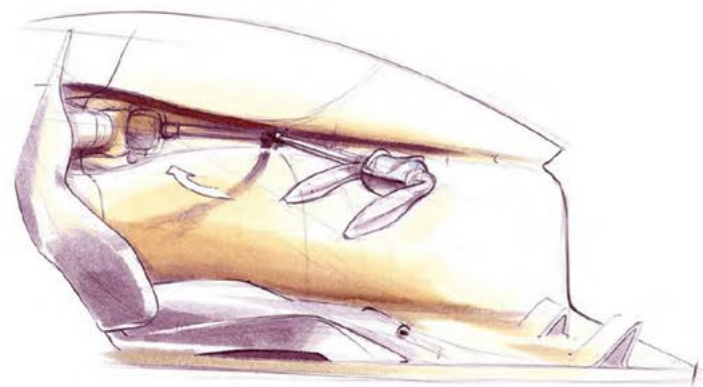
Interior project



My project is called Nualo which is a mix between "Nuage" (cloud in French) and "Halo", the shape formed when a plane break the sound barrier. In fact, my esthetical idea for both interior and exterior is to use the dynamic cloud feeling.

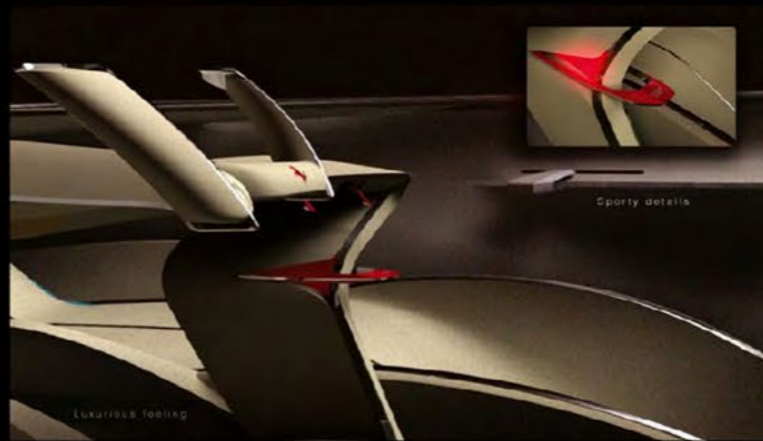
Architecture researches

In term of functionality the opening of my roof was influenced by the cloud formation of a plane going through the sound barrier. Thus, I imagined a scenario explaining how to enter into the vehicle. Indeed, the doors open via a clam shell mechanism, and then the seats move. The central console slides backward.



Final rendering

Smooth seat shapes



Sporty details

Luxurious feeling

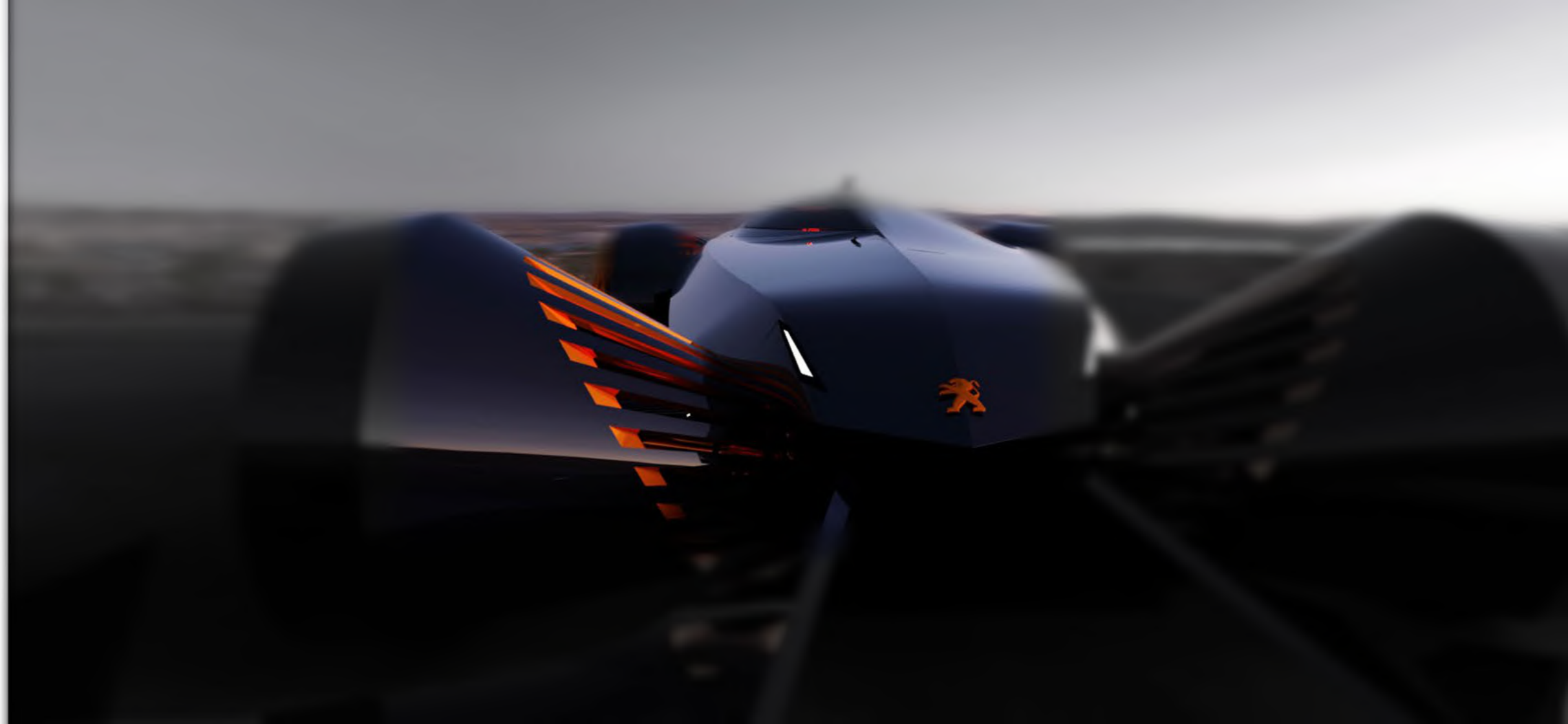




INDY CAR Concept

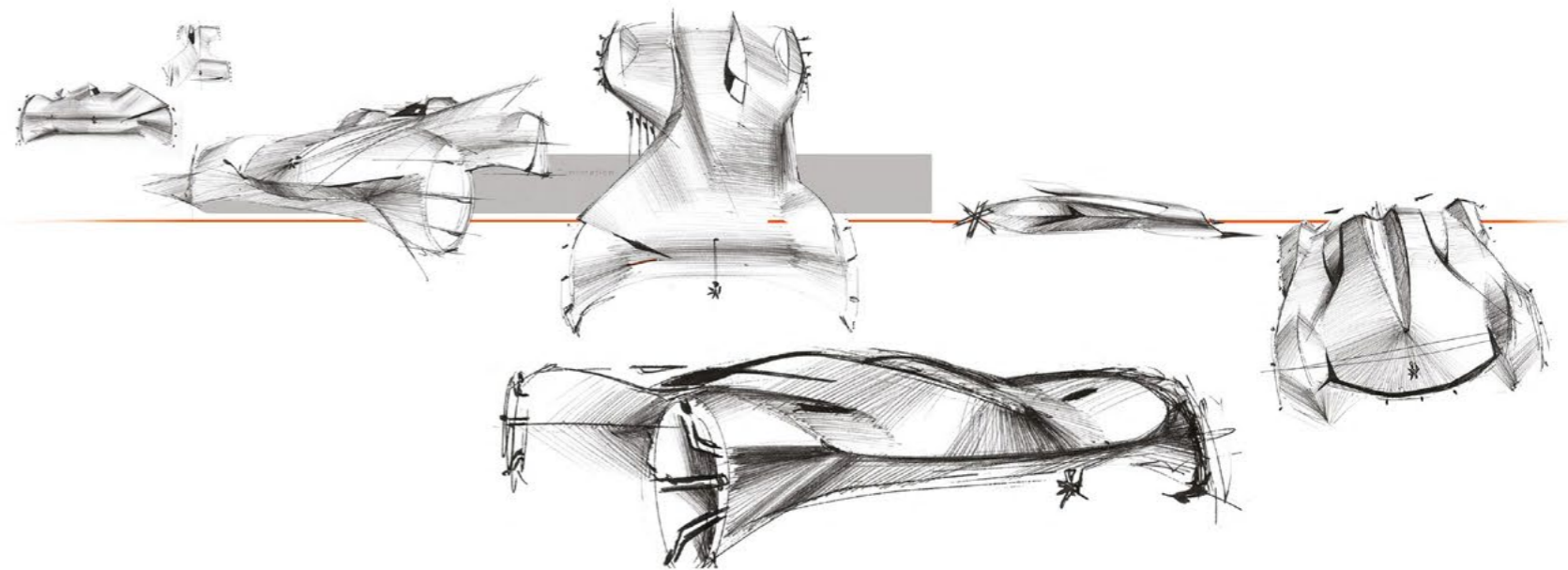
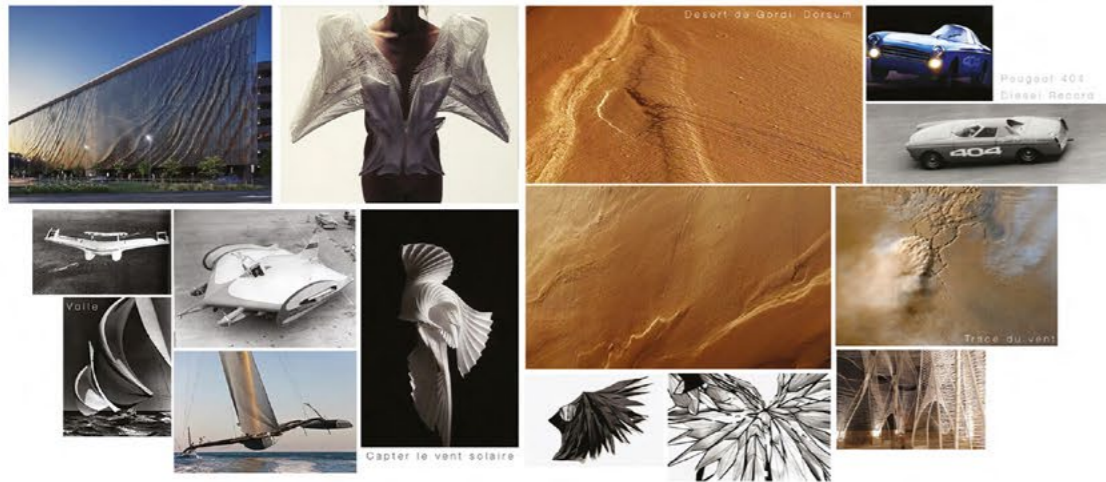
Peugeot célèbre en 2016 les 100 ans de son automobile de course qui a arpenté le grand prix d'Indianapolis. Il s'agit d'un concept rétro-futuriste inspiré par l'Indycar Peugeot.

Peugeot celebrated in 2016 the centenary of it's victory in the Indianapolis 500 miles race. This is a retro-futuristic concept inspired by the Indycar Peugeot.



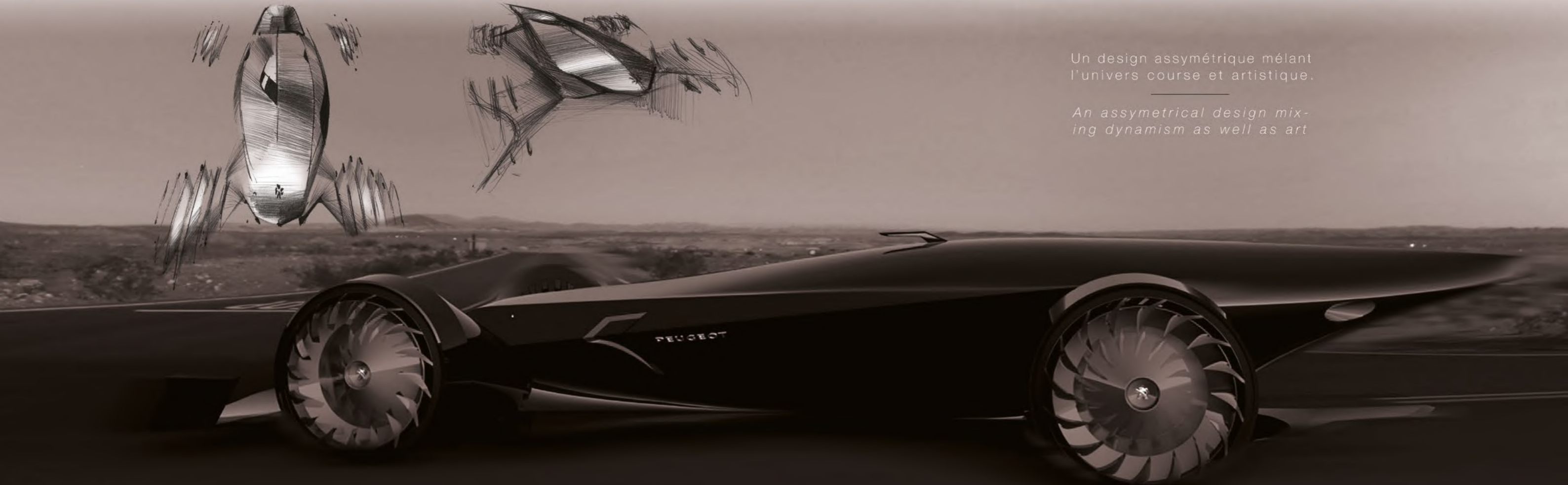
Gordii Darsum

Unlimited speed





PEUGEOT



Un design asymétrique mêlant
l'univers course et artistique.

*An asymmetrical design mixing
dynamism as well as art*



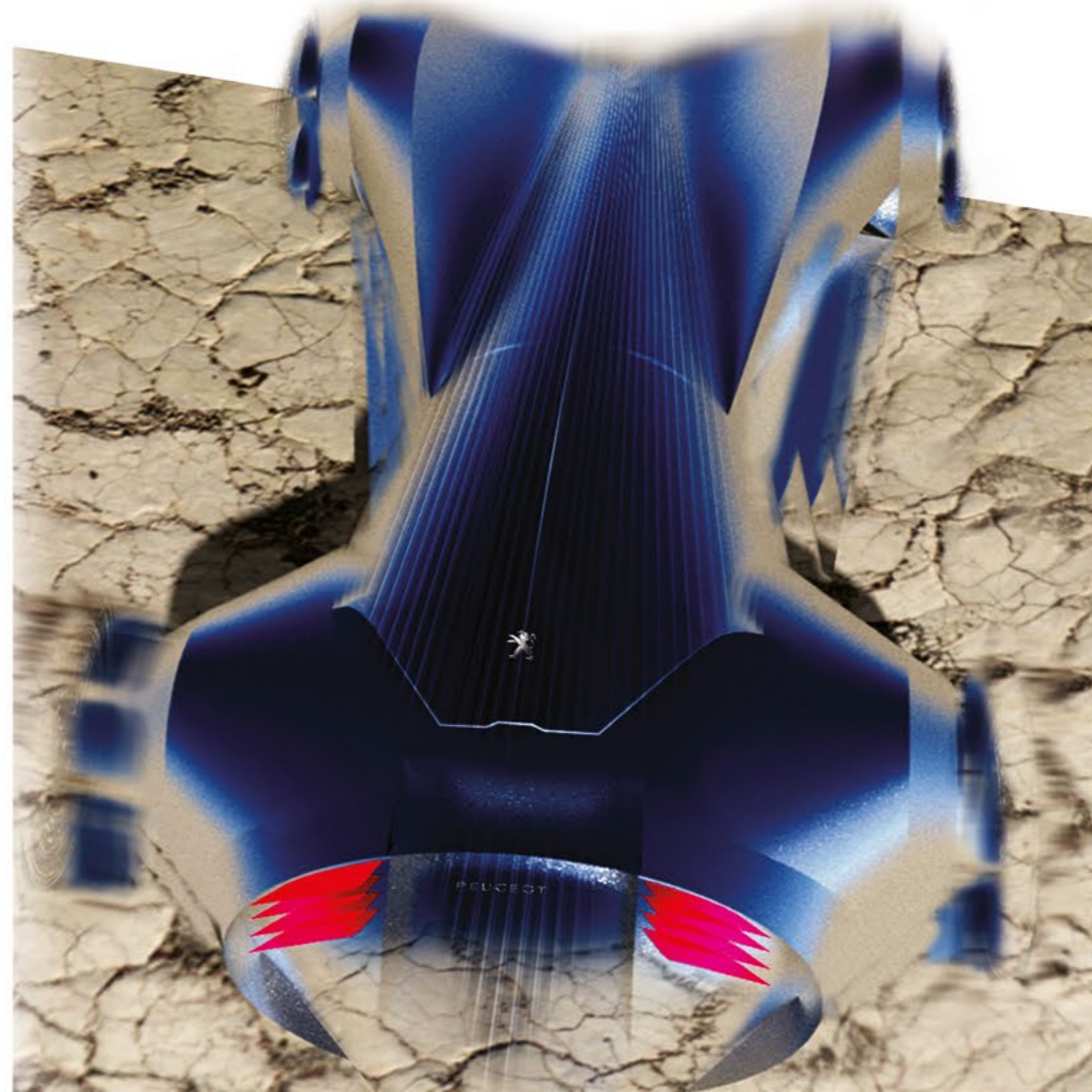
PEUGEOT





La lumière jaillissant des éléments mécaniques tel que les suspensions.

A new place for the lighting which emphasis the mechanical parts. For instance the suspension.

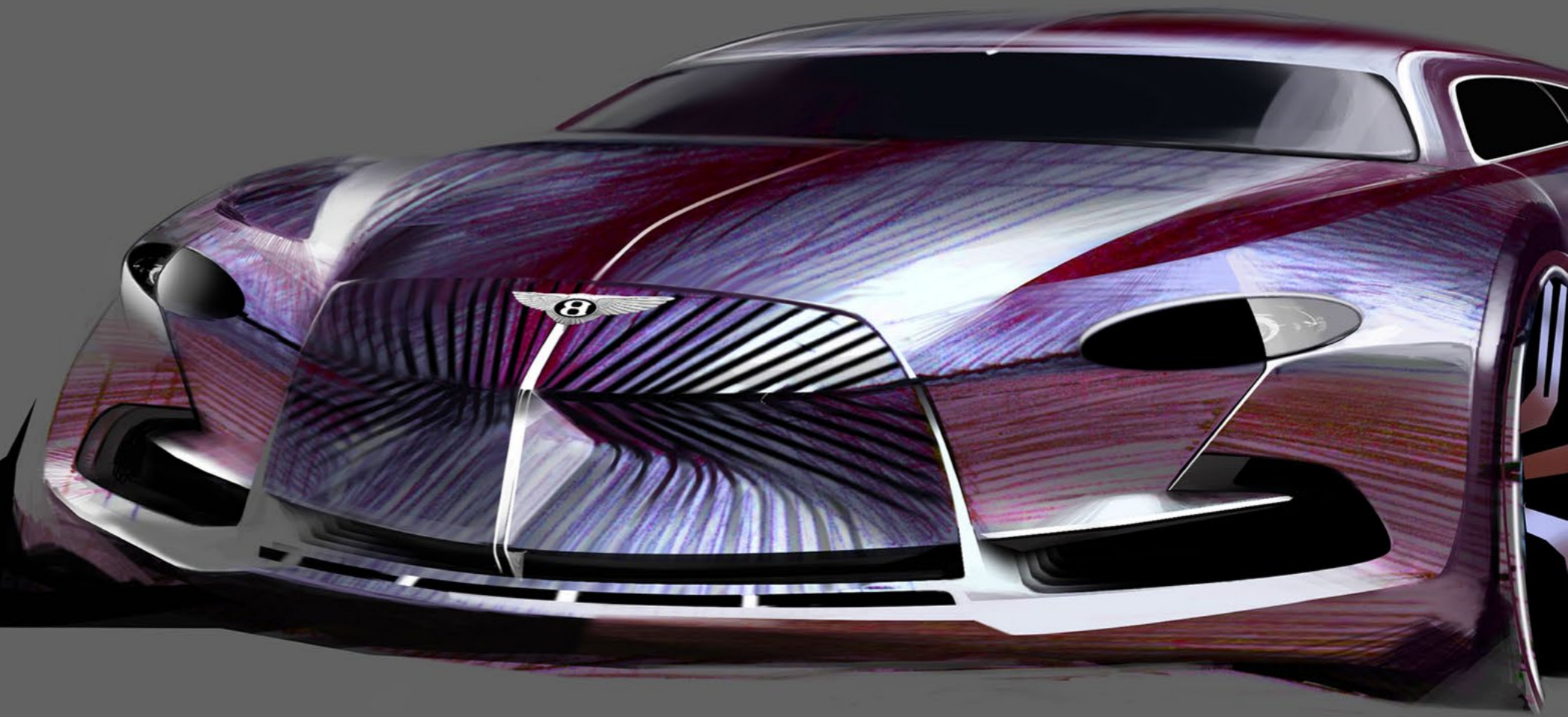




E.CONCEPT

L'électrique dans l'automobile à le vent en poupe, Bentley n'échappe pas à la règle. Il s'agit d'une forme conceptuelle de sedan futuriste avec une plateforme électrique.

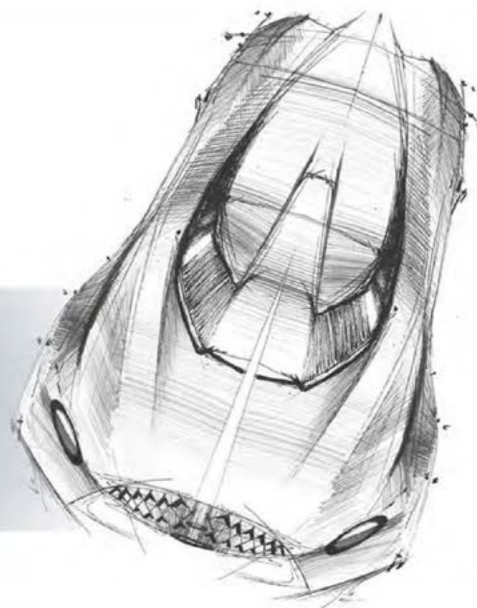
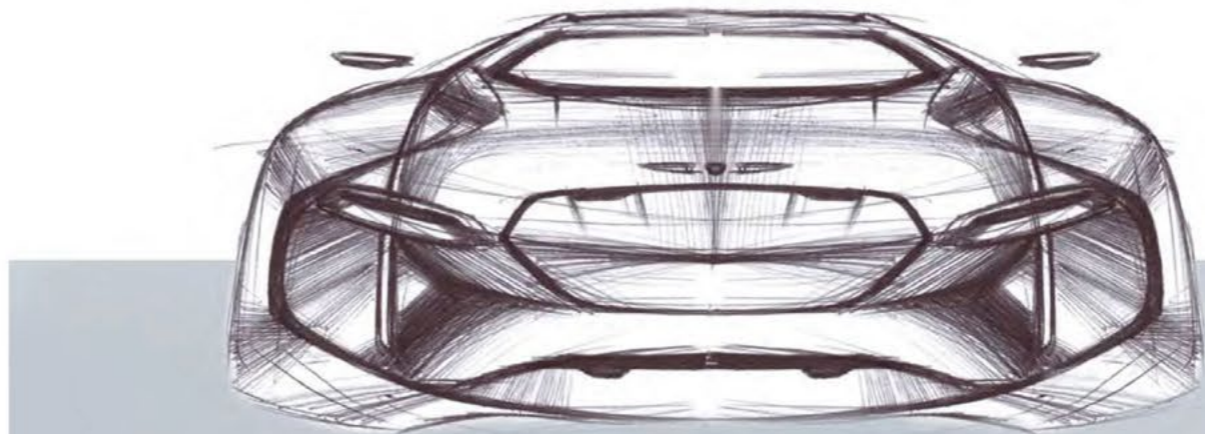
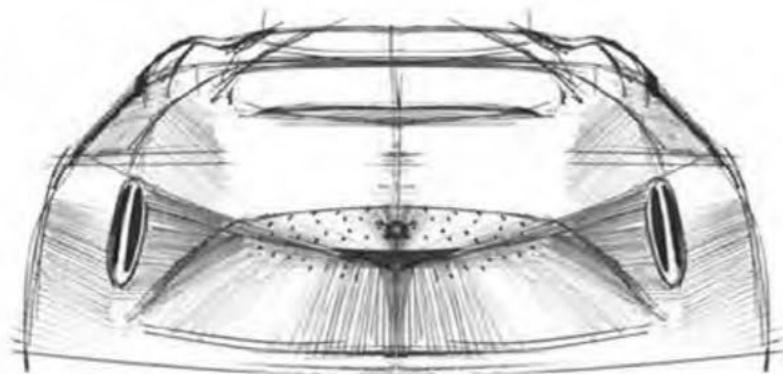
Electric cars are the main subject nowadays. Bentley wants to be part of this game. I designed a futuristic sedan with an electric platform.

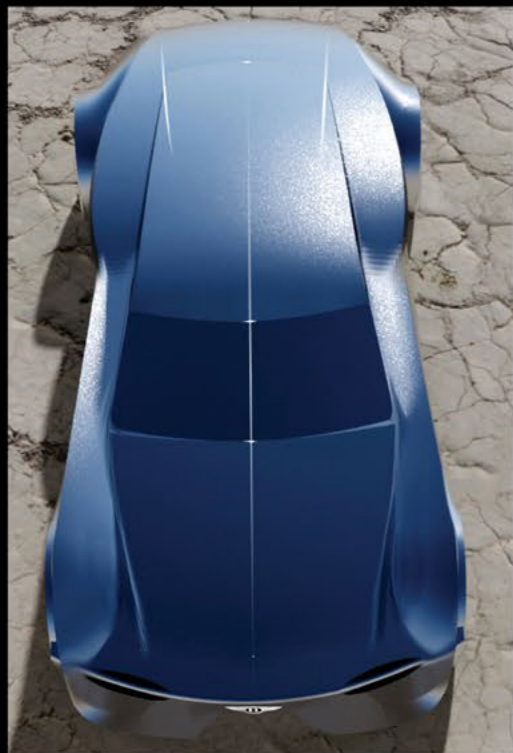




GEMSTONE

PRESSURIZED

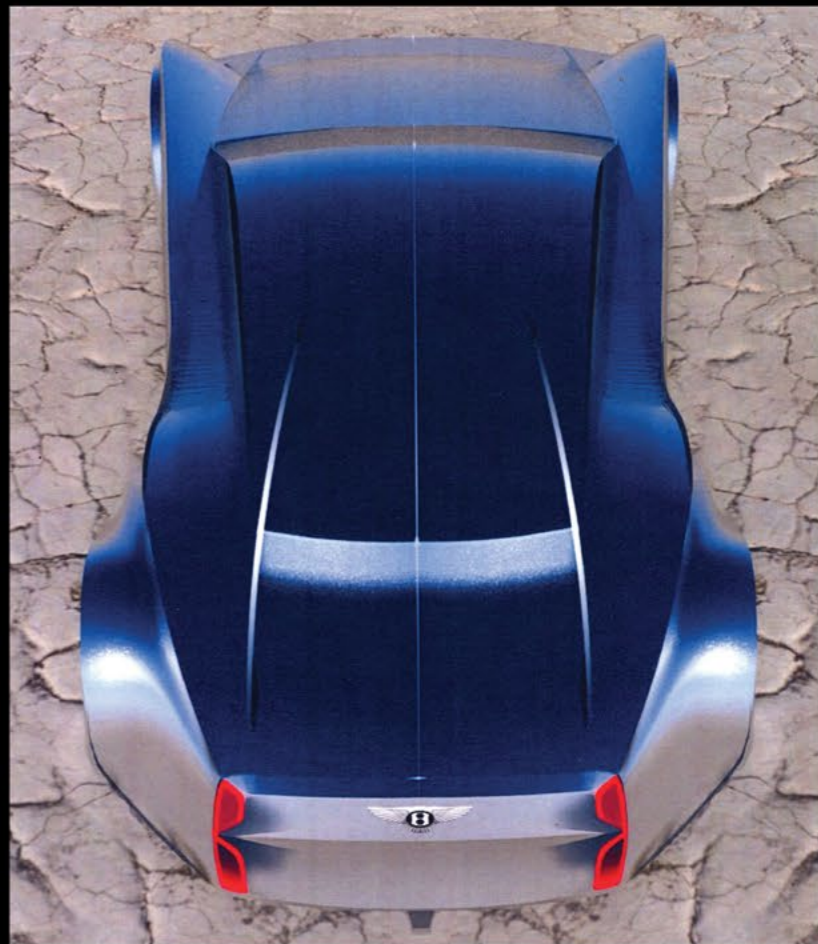


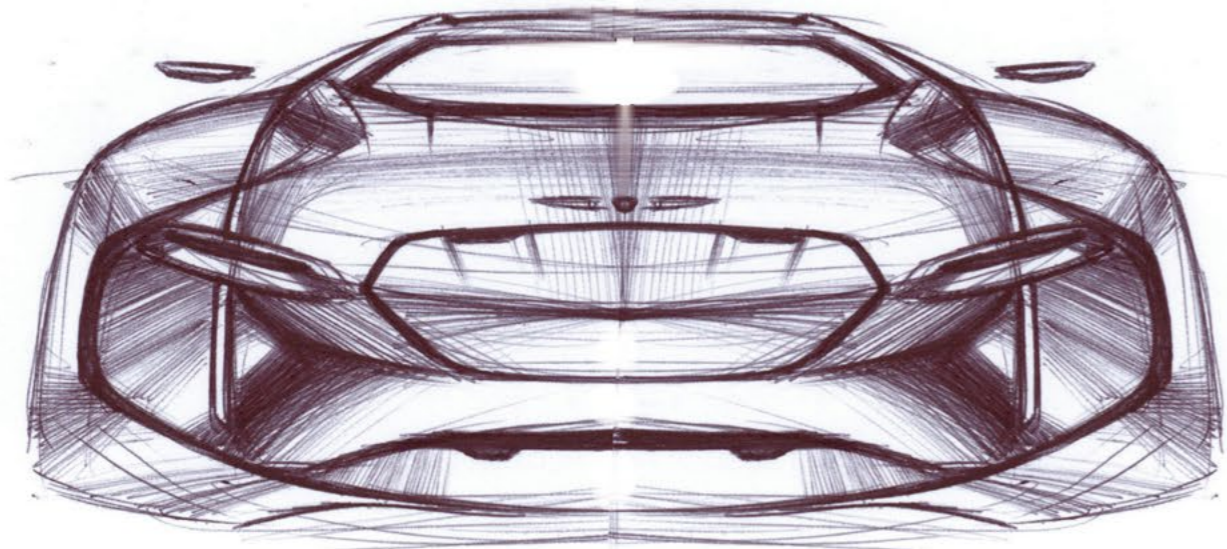


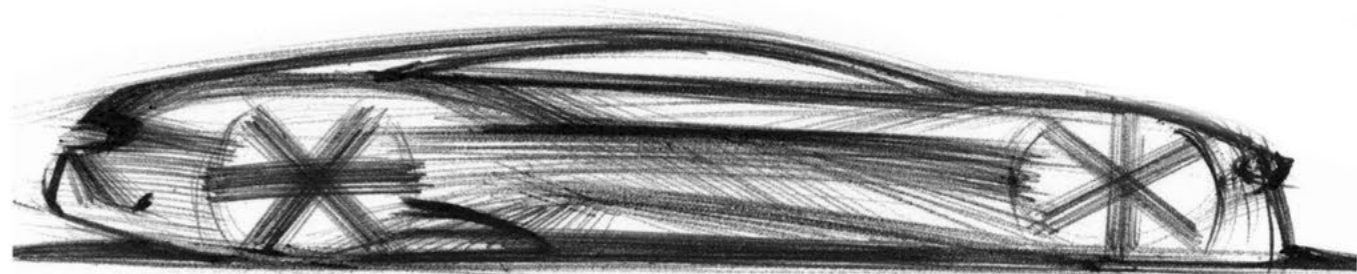
SPACE ODYSSEY

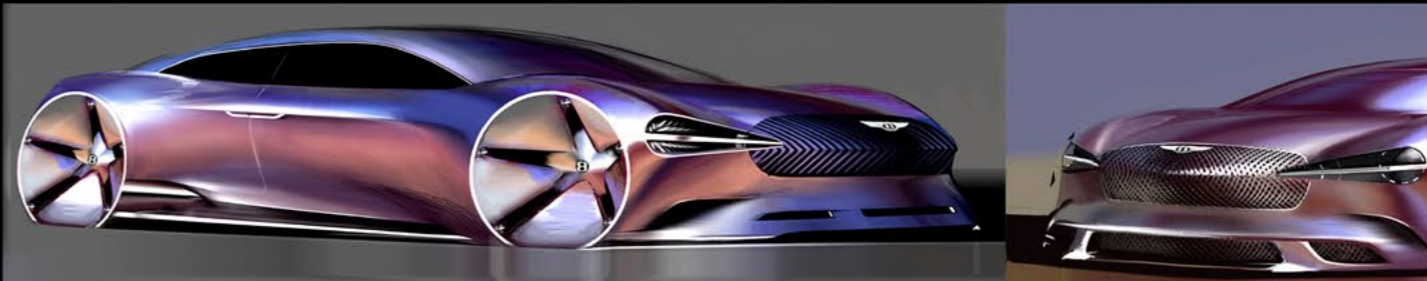
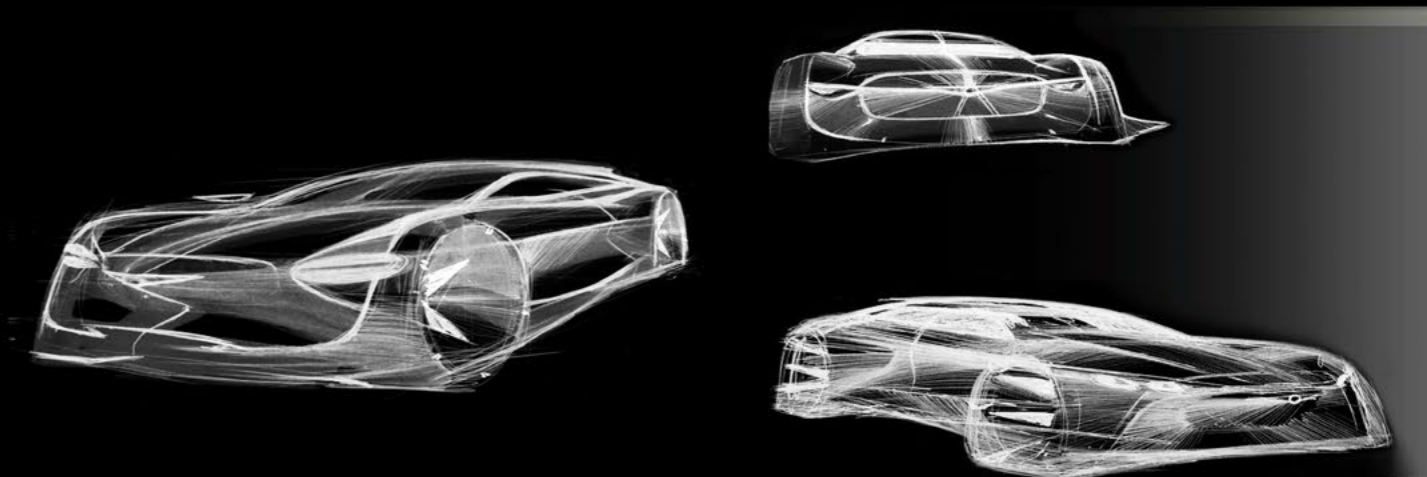
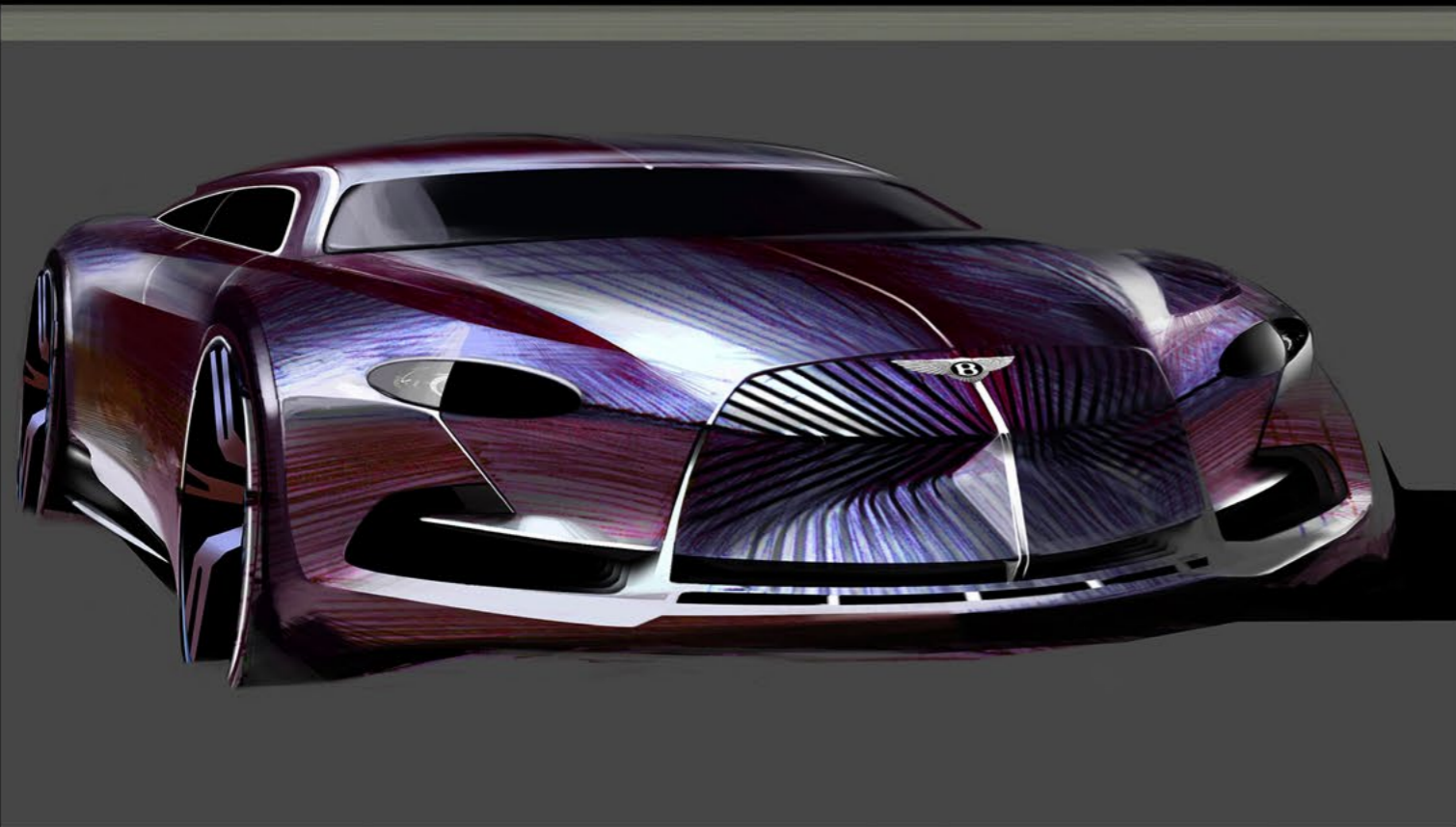


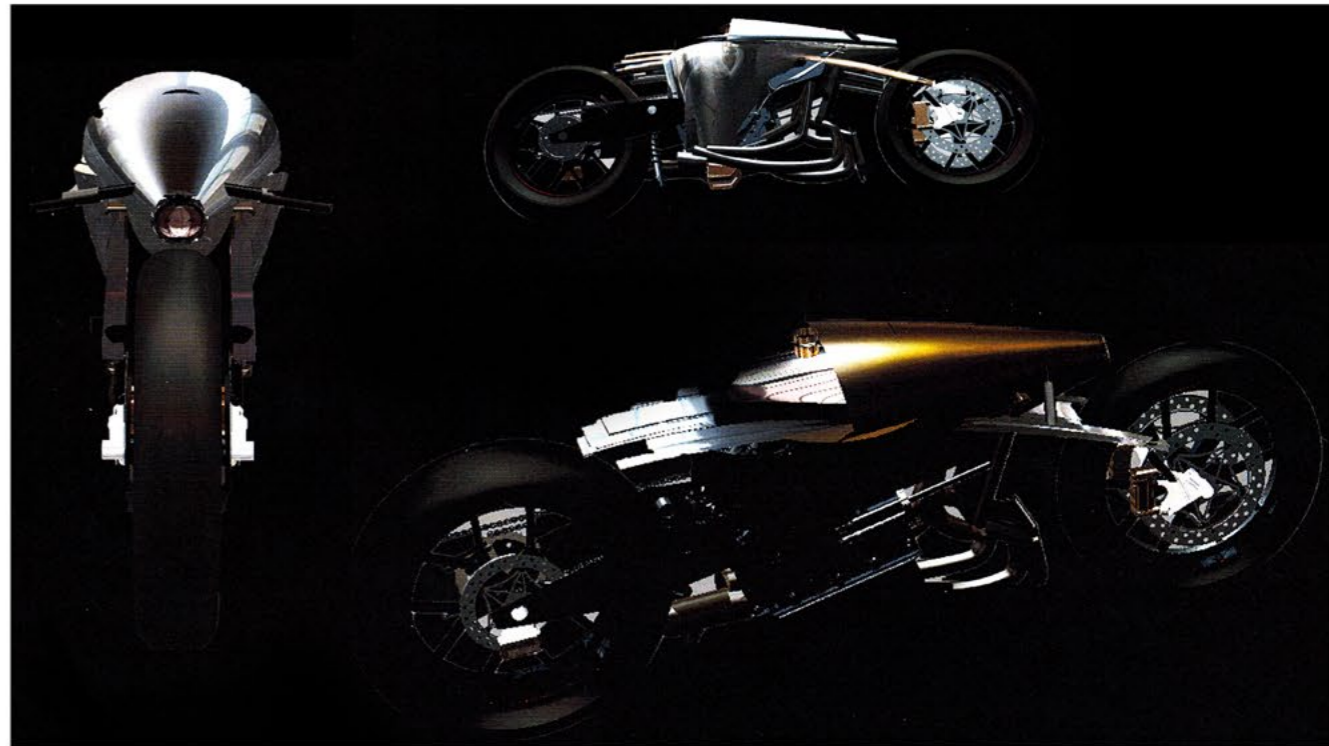
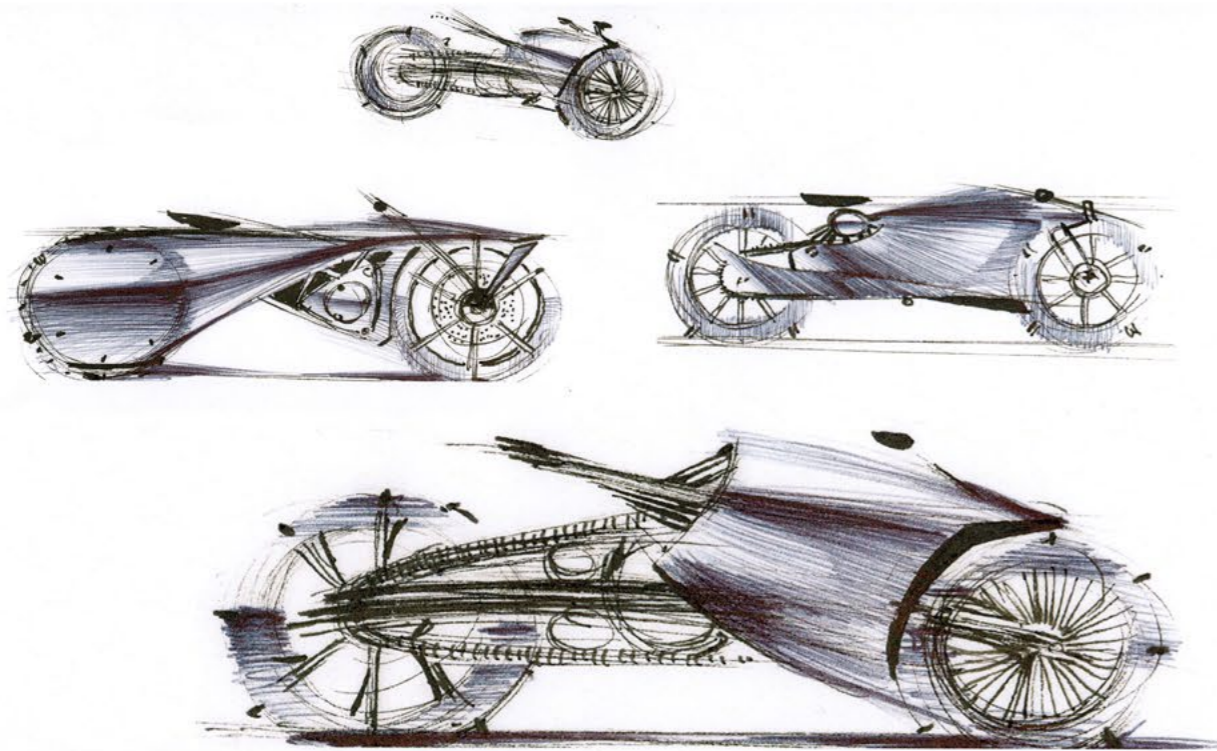
APOLLO













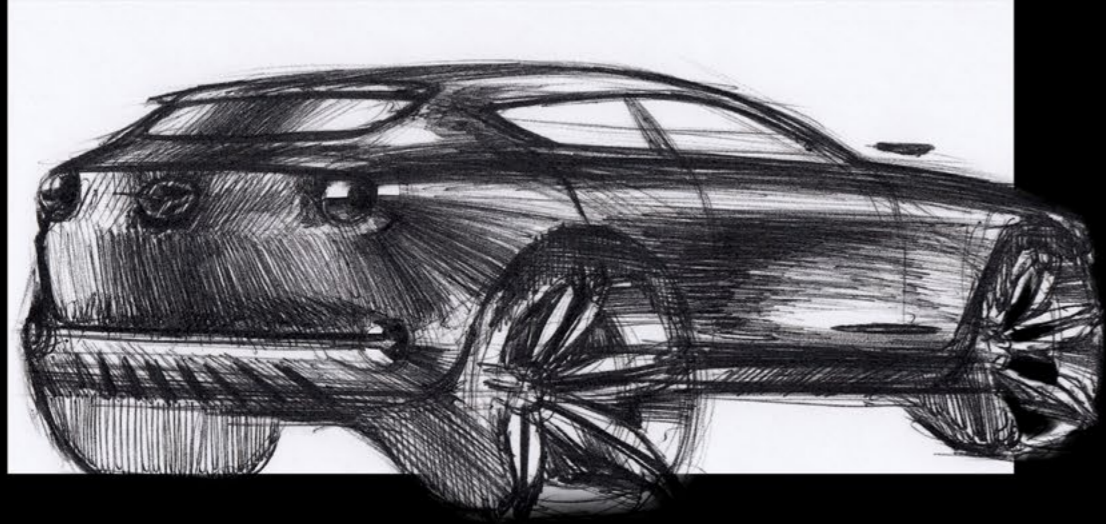
A.U.V.

Production car

Comment tirer parti d'une manière unique du marché florissant des S.U.V? Telle à été la question qui m'a été posée et à laquelle j'ai essayé de répondre via ce projet de véhicule de serie.

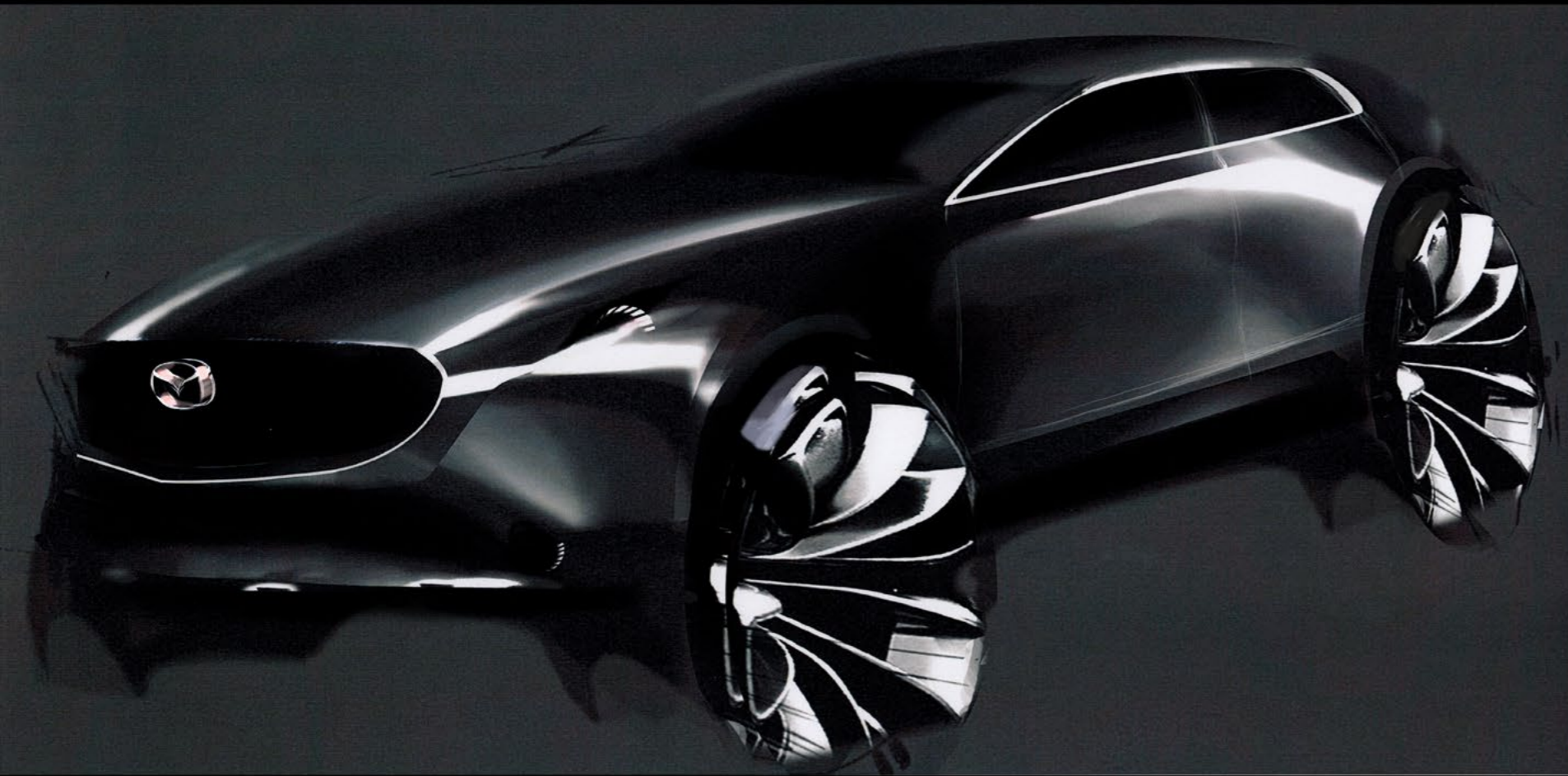
How to creat a uniq car for the S.U.V market today? I tryed to answer to this question by developing this production project.







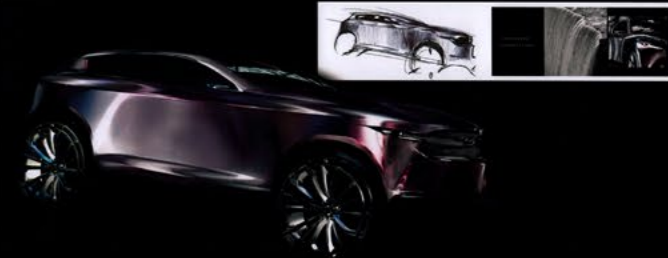
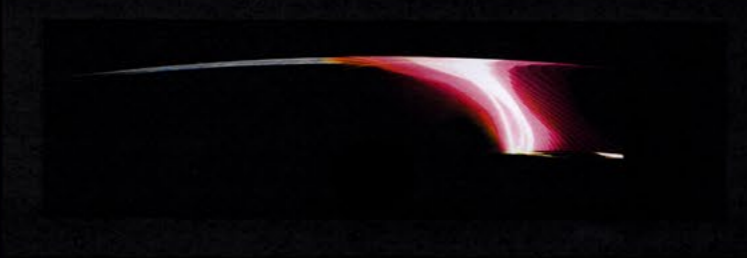
 A.U.V.




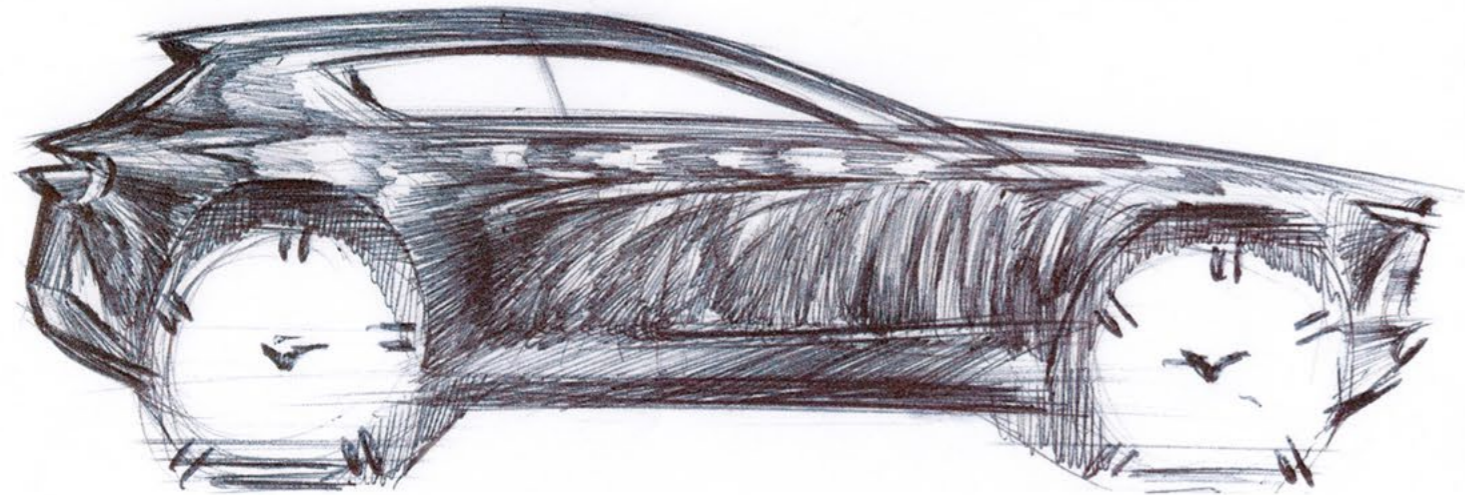
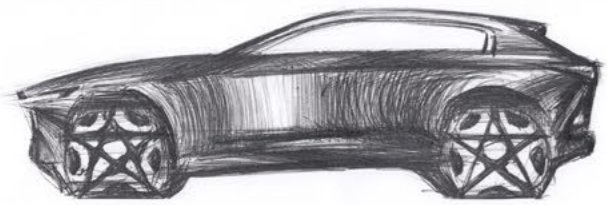
S.U.V. CONCEPT



VERTIGANCE



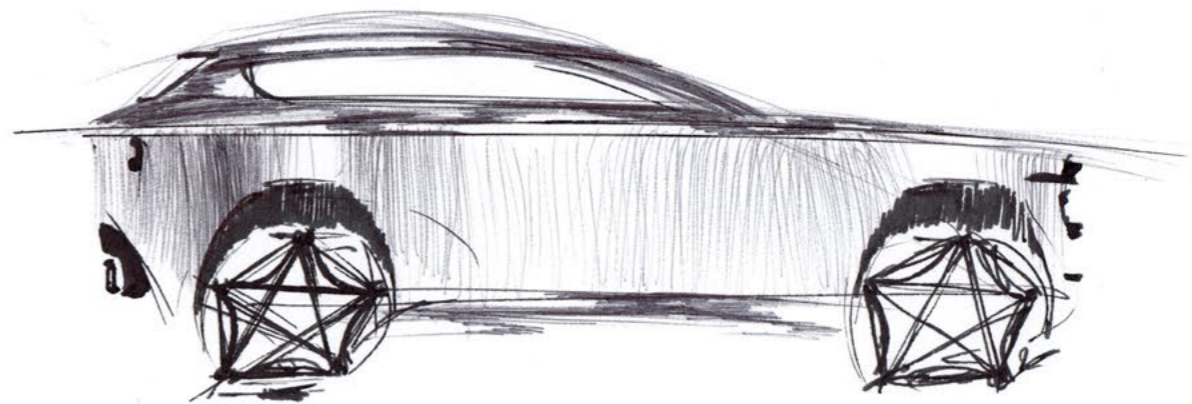
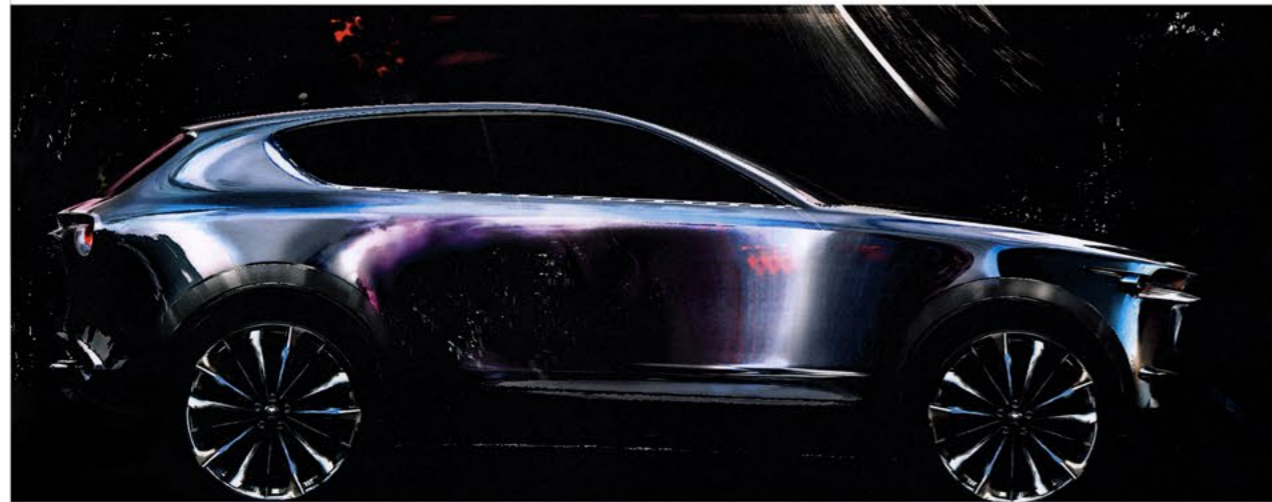
 A.U.V.





CONFIDENTIAL








DETAILS



Rendu photo-réaliste sur Photoshop


Photorealistic sketches on Photoshop

 A.U.V.



Rendu photo-réaliste sur Photoshop

Photorealistic sketches on Photoshop

 A.U.V.







